

Document Distributor

Version 4.9.3

SDK Guide

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Contents 2

Contents

Getting started	5
Prerequisite skills for developing workflow solutions	5
Prerequisite skills for developing LDD system componen	ts5
Understanding workflow solutions	6
Understanding solution types	7
Version compatibility of workflow solutions	8
Understanding components	8
What is the LDD SDK?	8
System requirements	9
Supported printers	10
Prompts supported by SFPs	11
Double-byte character support	11
Supported ECM software platforms	13
Getting support	13
Preparing for development	14
Installing the development environment	14
Manually associating JavaScript files with the Eclipse soft	tware15
Accessing the Lexmark Document Distributor Script Refe	erence Guide16
Developing workflow solutions	17
Best practices for solution design	17
Creating a workflow solution project	18
Understanding the contents of a workflow solution project	ct18
Managing solution projects	19
Editing the properties of an existing workflow solution pro	oject20
Referencing a workflow solution project	20
Evaluating code quality with JSLint	21
Understanding types of scripts	21
Using profile scripts	21
Using library scripts	
Using auto-configure scripts	
Using forms merge scripts Using scheduled scripts	
Sample script for an export event	

Understanding the objects used in solution develop	oment41
Top-level objects	41
Prompts	
Services	
Configuring solutions	
Managing solution settings	
Managing device policies	
Managing formsets Managing custom reports	
Using the included document processing compone	
Bar code read support	
Bar code write support	
OCR support	
Using the included solution database	56
Understanding the Job Submission Web Service	56
Using REST JSAPI	57
Using SOAP JSAPI	61
Understanding dynamic prompting support	63
Using Kerberos authentication	63
Developing workflow solutions for previous version	ns of LDD64
Tootion and donloving weekless on this	
Testing and deploying workflow solution	
Testing with the MFP emulator and performance sir	
Accessing the MFP emulator or performance simular	
Using the interactive MFP emulator Using the performance simulator	
Determining the single-server throughput for a solu	
Deploying a solution directly to an LDD server system	
Restarting the Lexmark Solutions Application Serve	
Distributing a solution file and installing the solution	
Managing the LDD 4.x System List	
Building a workflow solution from the command lin	e82
Developing components	84
Understanding component design	
Best practices for component design	
Creating a component project	
Understanding the contents of a component project	
Including a component in a workflow solution proje	ect86

Contents 4

Troubleshooting	87
Network connection problems occur when installing or updating plug-ins in the Eclipse software	
The Lexmark Solution Development perspective or other features are missing	87
Auto-complete does not work for LDD objects	87
A properties file updated using revision control does not update	88
LDD system times out when exporting a solution	88
The MFP emulator does not run	88
The MFP emulator runs but cannot be discovered in LMC	89
The backspace and left arrow keys do not work when viewing LMC in the Eclipse softwar	e 89
Notices	90
Index	95

Getting started

LexmarkTM Document Distributor (LDD) is a system for capturing paper documents and converting them to digital format, or capturing existing digital documents and then processing and routing these documents according to your business processes. Users can submit paper documents from multifunction printers, or they can submit digital documents from individual computers. For more information about Lexmark Document Distributor, see the Lexmark Document Distributor Administrator's Guide, available at http://support.lexmark.com.

This guide covers the LDD software development kit (SDK), which is used to build the custom solutions that model business processes in the Lexmark Intelligent Capture system and LDD system, as well as their supporting components.

Prerequisite skills for developing workflow solutions

The following skills are essential for developing LDD workflow solutions with the LDD SDK:

- Understanding of LDD 4.x (See the Lexmark Document Distributor Administrator's Guide, available at http://support.lexmark.com)
- Basic knowledge of usage and network configuration of Lexmark multifunction printers (MFPs)
- Object-oriented programming basics:
 - Variables
 - Arrays
 - Conditional statements
 - Loops
 - Logic operators
 - Functions
 - Objects
- JavaScript 1.2
- Eclipse Development Platform (http://www.eclipse.org)

Prerequisite skills for developing LDD system components

The following skills are essential for developing LDD system components with the LDD SDK:

- Code development within Java Platform, Standard Edition
- XML
- Management of Apache Software Foundation Apache Tomcat Servlet containers software
- Web services with Web Services Description Language (WSDL) and Simple Object Access Protocol (SOAP)
- Spring Framework
- Development for the Lexmark Embedded Solutions Framework (eSF)

Note: For more information on developing for the Lexmark eSF, contact Lexmark Professional Services.

Understanding workflow solutions

A workflow solution determines the specifics of each stage of a job in LDD to meet a business need. Each workflow solution contains scripts that determine the specifics of each stage of a job in LDD.

The stages of a job in LDD are the following:

- **1** Document capture
- 2 Document processing
- **3** Document routing
- 4 Confirmation

For more information on each stage, see the Lexmark Document Distributor Administrator's Guide.

A workflow solution lets users initiate a new *profile*, or a type of job, on a device or software client to which solution is deployed.





Some scripts may be scheduled to run at particular times.

A workflow solution contains some or all of the following elements:

• **Scripts**—Defines the actions executed when a workflow solution is initiated. Scripts can be static, or they may solicit user input to decide about processing and routing documents. For example, a script that processes bank loans may request more user inputs such as a branch name, account number, or social security number. Scripts are not required if a solution is used only to install an eSF application or component.

- Policy—Settings for the solution and the printers to which it is deployed:
 - Device settings—The configuration required on devices to support the jobs. This configuration typically
 includes profiles but can include almost any device setting.
 - Solution settings—The settings exposed by a solution that allow its jobs or device configurations to be
 adjusted in the field. Some settings are global to the solution across all devices, while others vary from
 one group of devices to another.
- **eSF application**—An application installed on the printer to provide functionality needed by the solution, such as delayed sending of scanned documents.
- **Components**—JAR files that provide services not available in the base LDD installation, such as interaction with a custom *enterprise content management* (ECM) system.
- Formsets—Custom form files used for merging data with standard forms.
- Custom reports—Reports that present custom data and are created by a solution developer.

Workflow solution scripts are written using JavaScript. See a JavaScript reference for information on core programming methods. Lexmark Document Distributor includes the LDD SDK for development of scripts, supporting components, and packaged solutions.

Understanding solution types

Three basic types of solutions can be developed depending on business needs:

- A device solution allows users to submit documents and respond to prompts on a printer.
- A client software solution allows users or other applications to submit documents electronically.
- A *hybrid solution* uses a supporting eSF application on printers to deliver advanced functionality, such as cached or scheduled job submissions to the LDD system.

Additionally, you can include functionality from more than one of these types in a single solution by including a separate script for each type.

You can add features for each solution type. See the following table for more information.

Feature	Device solution	Client software solution	Hybrid solution
Initiation of workflow	Printer	Client computer or external application, such as part of an ECM system	
Document submission	Scanner glass or automatic document feeder (ADF)	Client software on a computer; acceptable file types are determined by each solution	Scanner glass or automatic document feeder (ADF)
Workflow control	LDD system	LDD system	Printer

Feature	Device solution	Client software solution	Hybrid solution
Main processing load	LDD system	LDD system	Shared; the printer handles prompts and user interaction, and the LDD system may carry out additional processing and manage routing
User prompt support	Yes	Lexmark Document Server Printer Port	Yes
Cached or scheduled job submission support	No	Conditional; caching or scheduling must be handled by an external application	Yes
eSF application integration support	Yes	No	Required
Custom home screen support	Yes	No	Yes
Job confirmation customization	Contained in solution script	Contained in solution script	Contained in eSF application
Example included as LDD	TestMFP	TestSNS	TestHybrid
SDK template			Note: The included source code of the eSF application file can be compiled only with the eSF SDK, not the LDD SDK.

Version compatibility of workflow solutions

Solutions developed for LDD 4.5 and 4.4 are compatible with an LDD 4.9, 4.8, 4.7, or 4.6 system without modification.

Solutions developed for LDD 4.9, 4.8, 4.7, and 4.6 are not compatible with an LDD 4.5 or earlier system.

Understanding components

A component is a Java application built on the Spring Framework that is used to provide extended functionality to workflow solutions.

What is the LDD SDK?

The LDD SDK is a group of plug-ins included with LDD for the Eclipse IDE software, which is available from **www.eclipse.org**.

The SDK provides tools for creating solutions for LDD, allowing you to write scripts, edit solution settings and device policies, develop components, and package finished solutions.

System requirements

Category	Requirement
Operating system	Windows® Server® 2012 Standard or Enterprise Edition
	Windows Server 2008 Standard or Enterprise Edition
	Windows 8.x
	Windows 7.x
Processor	2GHz
RAM	1GB
Hard disk drive space	400MB, including space for JDK, Eclipse IDE software, and LDD SDK
Video	Capable of displaying 1024 x 768 or higher resolutions

Supported printers

e-Task 5 printers ¹	e-Task 4 printers	e-Task 3 printers	e-Task 2+ printers	e-Task 2 printers	e-Task printers ²	X642 printers
• CX725 • CX860 • CX825 • CX820 SFPs • CS720 • CS725 • CS820	7- or 10-inch-screen MFPs	• 6500e • X548 • X746, X748 • X792 • X925 • X950, X952, X954 SFPs • C748 • C792 • C925 • C950	• X463, X464, X466 • X651, X652, X654, X656, X658 • X734, X736, X738 • X860, X862, X864 SFP • T6564	• X644, X646 • X772 • X782 • X850, X852, X854 • X940, X945 SFPs • T654 ⁴ • W850 ⁴	• X620 ³ • X632, X634 ³ • X752 ³ • X820 ³ • X820 ³ • X830, X832 ³ • X912 ³ SFPs • C520, C522, C524 ⁴ • C530, C532, C534 ⁴ • C734, C736 ⁴ • C780, C782 ⁴ • C920 ⁴ • C935 ⁴ • E450 ⁴ • E460, E462 ⁴ • T640, T642, T644 ⁴ • T650, T652 ⁴ • W840 ⁴	X642

¹ Only printers with firmware level 2 or later are supported.

Notes:

- For more information on the latest device and firmware level support, see the *Readme* file.
- Some printer models do not support double-byte characters. For more information, see <u>"Double-byte character support"</u> on page 11.

² These printers do not support eSF applications used in hybrid solutions.

³ These printers may be identified as "C," "T," or "W" models in LMC.

⁴ These SFPs do not support all prompts that MFPs support. For a list of supported prompts, see <u>"Prompts supported by SFPs" on page 11</u>.

Prompts supported by SFPs

Some prompts may not be supported in some printer models.

	Touch-screen printers	Non-touch-screen printers
Supported prompts	 ArrayPrompt AuthenticationPrompt¹ BooleanPrompt CustomVlmlPrompt ImageBooleanPrompt ImageListPrompt ImageMessagePrompt IntegerPrompt ListPrompt MessagePrompt NumericPrompt PasswordPrompt StringPrompt NullPrompt 	 ArrayPrompt AuthenticationPrompt^{1, 2} BooleanPrompt IntegerPrompt ListPrompt MessagePrompt NumericPrompt PasswordPrompt³ StringPrompt⁴ NullPrompt⁴

¹ Requires a supported card reader.

Double-byte character support

Double-byte characters may not be supported in some printer models.

Printer model	Simplified Chinese	Traditional Chinese	Japanese	Korean
6500	✓	✓	✓	✓
C748	✓	✓	✓	✓
C792	✓	✓	✓	✓
C925	✓	✓	✓	✓
C950	✓	✓	✓	✓
CS510	✓	✓	✓	✓
CS720	✓	✓	✓	✓
CS725	✓	✓	✓	✓
CS820	✓	✓	✓	

² Supported by T654 and W850 models only.

³ Supports numeric PINs only in e-Task printers. Supported e-Task printers include C520, C522, C524, C530, C532, C534, C732, C734, C736, C780, C782, C920, C935, E450, E460, E642, T640, T642, T644, T650, T652, W840.

⁴ Supported by e-Task printers only.

Printer model	Simplified Chinese	Traditional Chinese	Japanese	Korean
CX410	✓	✓	✓	✓
CX510	✓	✓	✓	✓
CX725	✓	✓	✓	✓
CX820	✓	✓	✓	✓
CX825	✓	✓	✓	√
CX860	✓	✓	✓	√
MS610	✓	✓	✓	√
MS810, MS812, MS911	✓	✓	✓	√
MX410, MX510, MX511	✓	✓	✓	√
MX610, MX611	✓	✓	✓	√
MX710, MX711	✓	✓	✓	√
MX810, MX811, MX812	✓	✓	✓	√
MX910, MX911, MX912	✓	✓	✓	√
X463, X464, X466	✓	√	Х	/
X548	✓	✓	✓	√
X642	✓	Х	Х	Х
X644, X646	✓	Х	Х	/
X651, X652, X654, X656, X658	✓	√	Х	/
X734, X736, X738	✓	√	Х	/
X746, X748	✓	✓	✓	√
X782	✓	Х	Х	√
X792	✓	✓	✓	/
X850, X852, X854	✓	Х	✓	/
X860, X862, X864	✓	✓	Х	/
X925	✓	✓	√	/
X940, X945	✓	Х	√	/
X950, X952, X954	✓	✓	✓	/

Supported ECM software platforms

- ImageNow 6.7 and 6.6
- Microsoft SharePoint
 - Microsoft SharePoint Foundation 2010
 - Microsoft SharePoint 2010
 - Microsoft Office SharePoint Server 2007
 - Windows SharePoint Services 3.0
- Autonomy iManage WorkSite with WorkSite Server 8.5 or 8.2

Notes:

- Integration with ECM systems may require specific licenses.
- For ECM platforms without direct integration, the LDD system saves documents and metadata to a directory where an ECM system is configured to poll for files.

Getting support

When requesting technical support, provide the following information:

- Description of the problem
- Steps to reproduce the problem, if possible
- Operating system, version, and service pack level
- JDK and JRE version
- Eclipse software version
- LDD SDK plug-in versions

Note: To find the SDK plug-in versions, click **Help > About Eclipse Platform > Plug-in Details**. LDD SDK plug-ins list the provider as "Lexmark International Inc."

- A ZIP file containing the source files in your solution project
- The current .solution file if the problem is with a built solution or installation
- The Eclipse error log

Note: The Eclipse error log is the file ".log" in the .metadata folder within your workspace folder.

Preparing for development

Installing the development environment

Before you begin, do either of the following:

- For LDD 4.8.03 or later, install the Java SE 7 Development Kit (JDK) and Java Runtime Environment (JRE). These LDD versions are shipped with Java 1.7.0_55-b13.
- For LDD 4.8.02 or earlier, install the Java SE 6 Development Kit (JDK) and Java Runtime Environment (JRE). These LDD versions are shipped with Java 1.6.0_18-b07.

Note: JDK and JRE are also available at **java.sun.com**.

The following instructions apply only to the Eclipse IDE software version 4.3.2 (Kepler). Instructions may vary for other versions of the software. The Eclipse IDE software for Java Developers is available at <u>eclipse.org</u>.

1 Open the Eclipse software.

Note: In Windows 7 or later, make sure to run the Eclipse software as an administrator.

- **2** Change the workspace to a folder name with no spaces. For more information, see the documentation for the Eclipse software.
- **3** If the Welcome screen appears, then click **X** on the Welcome tab.
- **4** If you connect to the Internet through a proxy, then set up the proxy connection in the Eclipse software.

Note: For more information, see the documentation for the Eclipse software.

- **5** Install the LDD SDK plug-in:
 - For offline installation using a provided ZIP file:
 - **a** Extract the contents of the ZIP file to a new folder on your computer.
 - **b** In the Eclipse software, click **Help** > **Install New Software** > **Add** > **Local**.
 - c Navigate to the folder where you extracted the plug-in, and then click **OK**.
 - **d** Click **OK** to add the local site.
 - e Select SBT, and then click Next.
 - **f** Review the list of items to be installed, and then click **Next**.
 - **g** Accept the license agreement, and then click **Finish**.
 - **h** If you receive a security warning that indicates the software contains unsigned content, then click **OK**.
 - i When prompted, click **Yes** to restart the Eclipse software.
 - For online installation (inside the Lexmark network):
 - a In the Eclipse software, click Help > Install New Software > Add.
 - **b** Type http://hyperion.mw.lexmark.com/lddsdk/current/ in the Location field, and then click OK.
 - If the Password Required window appears, enter your user name and password, and then click OK.
 - c Select SBT, and then click Next.
 - **d** Review the list of items to be installed, and then click **Next**.
 - **e** Accept the license agreement, and then click **Finish**.

- **f** If you receive a Security Warning that indicates the software contains unsigned content, then click **OK**
- **g** When prompted, click **Yes** to restart the Eclipse software.

Note: When using online installation, you can automatically update the plug-in by configuring the options in the Automatic Updates section of the Preferences window.

After the Solution Builder Toolkit has been successfully installed, the LDD SDK menu is available.

6 Activate the Lexmark Solution Development perspective.

Perspectives provide predefined layouts and editor sets in the Eclipse software. The Solution Builder Toolkit includes the Lexmark Solution Development perspective that should be used when developing solutions for LDD 4.x.

- a Click Window > Open Perspective > Other.
- b Select Lexmark Solution Development from the list, and then click OK.
 While using the Lexmark Solution Development perspective, "Lexmark Solution Development" appears on the title bar, and the LDD Build Log appears on the Workbench.
- 7 Install an Eclipse software plug-in for editing JavaScript files, such as JSEclipse.

To install JSEclipse, add the site http://hyperion.mw.lexmark.com/lddsdk/jseclipse/ in the Available Software dialog in the Eclipse software.

Notes:

- Automatic completion of LDD script elements is available only with JSEclipse. If you do not install the JavaScript plug-in, then manually associate JavaScript files with the Eclipse software text editor.
- The JSEclipse plug-in requires a workspace folder name with no spaces.
- 8 Enable the auto-complete libraries for JSEclipse packaged with the Solution Builder Toolkit:
 - a In the Eclipse software, click LDD SDK > Update JSEclipse Autocomplete.
 - Note: The menu item is unavailable if JSEclipse is not installed.
 - **b** When prompted, click **Yes** to restart the Eclipse software.

Note: When updating plug-ins, make sure to activate the Lexmark Solution Development perspective.

Manually associating JavaScript files with the Eclipse software

If a plug-in for editing JavaScript files (such as JSEclipse) is not installed, then associate JavaScript files manually with the Eclipse software text editor.

- 1 In the Eclipse software, click **Window** > **Preferences**.
- 2 In the Preferences dialog, select **General** > **Editors** > **File Associations**.
- **3** Beside the File types list, click **Add**.
- 4 Type *.js, and then click **OK**.
- 5 Make sure that the new entry for *.js is selected, and then click Add beside the Associated editors list.
- 6 Make sure that Internal Editors is selected, select Text Editor from the list, and then click OK.
- 7 In the Preferences dialog, click **OK**.

Accessing the Lexmark Document Distributor Script Reference Guide

- 1 In the Eclipse software SDK, click **LDD SDK** > **Reference Material**.
- **2** On the page that appears, click **LDD 4.6, 4.7, 4.8, 4.9 Script Reference** for working with LDD 4.9 scripts. The script reference guides for previous versions may also be available.
- **3** Select topics from the menu at the left side of the page.

Developing workflow solutions

Best practices for solution design

Follow these guidelines when developing the workflow and user interface of a solution:

- Make it clear to the user when document input is expected. Depending on the nature of the solution, a
 prompt asking the user to place a certain document on the scanner may be beneficial. Alternatively, if the
 purpose of the solution makes the expectation of document input obvious, a prompt may be unnecessary.
- When possible, present all prompts before scanning the document. If a user does not know some of the
 information requested through prompts, then cancel the job before scanning since it takes the most time.
 On e-Task 2 or later printers, you may choose to present prompts or confirmation after scanning and partially
 processing the document when appropriate. On e-Task printers, however, no prompts can be used after
 the scan task.
- Handle user-initiated cancels at all stages.
- When possible, allow the user to batch process multiple documents. To avoid forcing the user to wait between scan tasks, scan and store all documents before processing and routing.
- To avoid unexpected errors due to incorrect or missing input, validate documents to scan the correct documents and the correct number of documents or pages.
- When possible, complete all prompting and scanning before beginning processing and routing. Again, on
 e-Task 2 or later printers, you may choose to present prompts or confirmation after scanning and partially
 processing the document when appropriate. Users do not expect a long wait between prompts, so minimize
 such intermediate processing.
- After processing and routing, provide confirmation of success or failure to the user. On e-Task devices, confirmation must be printed, and no further action may be taken in case of failure. On e-Task 2 or later devices, you can use more prompts to deliver confirmation, and allow a user option to take corrective action in case of failure.
- Report the percentage of completion to the system when the task is completed, or as accurately as possible
 when the task fails.
- Handle all errors and recover whenever possible. On e-Task 2 or later devices, allow a user option to take
 corrective action in case of errors. For example, the user may be prompted to rescan a document when a
 bar code could not be read because it was scanned upside down. On e-Task devices, errors that occur
 during or after a scan can be reported only on the confirmation page.
- Log all errors regardless of recovery ability, and report them to the user whenever possible. Log non-fatal errors at the "ERROR" level and fatal errors at the "FATAL" level.
- Log potential problems that are not errors at the "WARN" level.
- To save space in the log and maintain better system performance, log messages that only an administrator
 can see during normal operation at the "INFO" level. Remember that an administrator can see the overall
 completion status of a job without a log message using the Jobs task in Lexmark Management Console
 (LMC).
- To determine the location of a bug, log messages at the "DEBUG" level. Messages at the "DEBUG" level are not recorded unless specifically enabled by an administrator, so these messages do not affect space and performance during normal operation.

Creating a workflow solution project

Each LDD solution is maintained as a project within the Eclipse software.

1 In the Eclipse software, click **File** > **New** > **LDD 4.x Solution**.

Note: If the Lexmark Solution Development perspective is not open, then click **File > New > Project**. From the Lexmark folder, select **LDD 4.x Solution**, and then click **Next**.

2 Type a container name for the project.

The container name is the name of the workflow solution project in the Eclipse IDE software.

- **3** Configure the optional properties. Do one or more of the following:
 - To use a solution name different from the container name, clear Use Project Name, and then type a solution name.

The solution name is the name of the solution that appears in LMC when the solution is installed.

- To start a workflow solution project at a version other than 1.0, type a value in the Initial Version field.
- To use a package name different from the default that is based on the solution name, clear **Use Default**, and then type a package name.

The package name is the name of the solution file built from the workflow solution project.

- 4 Select the version of the LDD system where you want to install the solution, and then click Next.
- **5** From the Available Templates list, select the appropriate template for the solution you plan to develop, and then click **Next**.
- **6** Type a description of the solution and the name of the author.
- 7 Click Finish.

Understanding the contents of a workflow solution project

The following folder structure details the contents of a workflow solution project. Some folders may not appear in all solutions.

ProjectFolder\—This is the Container folder that contains all contents of the project. The Container folder is named when creating the project.

docs\—This contains files for use during development. The contained files are not included with the compiled solution.

platform\—This contains files and components accessed by the solution and shared with other solutions. All contents of this folder are copied to the application folder (\Lexmark\Solutions\apps\wf-ldss\) when the solution is installed on a system. This folder is accessible by scripts through the **taskInfo.platformDir** property.

Note: If files are included in this folder, then deployment of the solution may require a restart of the LDD system. Files that do not need to be shared with other solutions should be placed in the src \solution\WEB-INF\ and src\solution\WEB-INF\lib\ folders instead.

src—This contains the source files of the project.

conf\—This contains the configuration files for the project.

devicePolicy.ldd—This is the configuration file that manages the profiles and associated policy settings associated with a solution.

forms.ldd—This is the configuration file that manages the formsets included with or linked to the solution.

reports.Idd—This is the configuration file that manages the custom reports included with the solution.

solutionSettings.Idd—This is the configuration file that manages the global and local solution settings available for a solution. Settings created here are accessible by scripts and can be changed using Lexmark Management Console.

statusPage.properties—This is the configuration file that manages the look and feel of the custom status page that may be used instead of Lexmark Management Console for non-technical users.

esf\—This contains any .fls files for eSF applications used with a hybrid solution.

esf-app-source-code\—This contains the source files from any eSF applications used with a hybrid solution.

forms—This contains any formsets included with the solution. (Use the **forms.ldd** configuration file to add forms.)

images\—This contains images associated with the solution, such as home screen images added using the device policy editor. Files in this folder are copied to the images\ folder of the solution on the LDD system when the solution is installed.

reports\—This contains compiled Jasper custom report files associated with the solution. (Use the **reports.ldd** configuration file to add reports.)

scripts\—This contains the JavaScript scripts included in the solution. This folder may be empty for solutions that deploy only an eSF application or LDD component. Each main script located here should be assigned to a profile in devicePolicy.ldd.

scheduled\—This contains scripts that can be scheduled using Lexmark Management Console after a solution is deployed.

solution\—This contains files and components accessed only by the current solution. This folder is accessible by scripts through the **taskInfo.solutionDir** property.

WEB-INF\—This contains property files for custom components specific to a solution that should not be shared with other solutions.

lib\—This contains custom components specific to a solution that should not be shared with other solutions.

target\—This contains the compiled solution after a project build, in addition to associated class files and XML descriptor files. This folder appears only in a new project after the first build.

Note: This folder may be deleted to ensure a clean build.

install\—This contains the compiled solution, with the extension .solution. The file contained here can be distributed independently as a complete solution.

solution\—This contains copies of all files contained in the solution file from the time of the build.

Note: File and folder names within a workflow solution project cannot contain double-byte characters. However, files themselves may contain double-byte characters.

Managing solution projects

The following operations are performed the same way for LDD solution projects and for any project in the Eclipse software:

- Importing existing projects
- · Importing archive files
- Creating scripts
- Building projects

For more information, see the Eclipse software documentation.

Editing the properties of an existing workflow solution project

After creating or importing a solution, you can change the name of the solution, build version, package name, and version of the LDD server where the solution is installed.

- 1 Right-click the solution folder in the Package Explorer pane, and then click **Properties**.
- **2** Select **LDD 4.x Properties** from the list.
- **3** Edit the properties.

The Solution Name, Build Version, Package Name, Valid For, and LDD Server Target attributes can be edited from the General tab, while the Description and Author attributes can be edited from the Description tab.

4 Click OK.

Note: Changing the LDD server target does not modify the contents of scripts in any way. Scripts must be manually converted between different versions.

Referencing a workflow solution project

- **1** Make sure the project to be referenced has been built. If Build Automatically is not enabled on the Project menu, then do the following:
 - a Select the workflow solution project in Package Explorer.
 - **b** Click **Project** > **Build Project**.

The target\install folder should contain a solution file after a successful build.

- **2** Determine whether to include or reference the solution project:
 - An included solution does not update with changes made to the original component project. Do the following to include a solution:
 - a Make sure the parent solution project appears in Package Explorer.
 - **b** Click and drag the solution file from the target\install folder of the solution project to be included to the root folder of the parent solution project.
 - A referenced solution updates if the original solution project is changed and rebuilt. Do the following to reference a solution:
 - a Right-click the parent solution project folder in the Package Explorer pane, and then click **Properties**.
 - **b** Select **Project References** from the list.
 - **c** Select the check box beside the solution project you want to reference in the workflow solution project.

Note: A project must appear in Package Explorer to appear in the Project References list.

d Click OK.

Evaluating code quality with JSLint

To check for problems in your script code during builds, you can enable the included version of JSLint. JSLint evaluates code for overall quality, including syntax, structure, and style conventions, which may help avoid runtime errors by finding issues that cause compiler errors.

For more information on the specific checks carried out by JSLint, see the JSLint instructions at www.jslint.com.

Note: Some checks specific to the use of JavaScript with HTML are omitted from LDD. A different comment, described in the following, is used to identify functions defined later in or outside of the script and LDD objects as global variables.

When JSLint is enabled, code is parsed during project builds. Any warnings generated are shown in the Problems view.

Note: If the Problems view does not appear in the Eclipse software, then see the documentation for the Eclipse software.

To enable JSLint during the build, do the following:

- 1 In the Eclipse software, click **Window** > **Preferences**.
- 2 In the category list, expand Lexmark, and then select JSLint > Enable JSLint.
- 3 If necessary, configure the checks for JSLint to carry out, and then click OK.

Note: Project builds for large solutions may be noticeably slower when JSLint is enabled. You may want to enable JSLint only while debugging.

Avoiding warnings for functions and LDD objects

To identify LDD objects and indicate functions defined later in or outside of the script to JSLint, use the comment /**jsLint variableName */.

To identify the LDD top-level objects, include this comment in the script. For example,

/**jsLint caller,confirm,confirmTarget,context,credentials,printerIP,taskInfo */

Understanding types of scripts

Using profile scripts

Most workflow solution projects include at least one profile script, which, after being assigned to a profile using the Device Policy Editor, can be executed from a printer or software client. A profile script may have any file name other than the names reserved for auto-configure scripts, and each profile script file should contain a main() function.

All LDD objects are available for use in profile scripts, and profile scripts can access library scripts.

The script file TestMFP.js in the TestMFP example template is an example of a profile script.

Using library scripts

Library scripts, which can be accessed only by other scripts, can be used to contain common functionality, such as functions for database access, logging, and progress monitoring. Each function in a library script should use objects and methods appropriate only for scripts that will call it. For example, a library script called by a scheduled script should not use prompt objects or any scan methods.

The script file library.js in the TestSNS example template is an example of a library script.

Adding a library script to a solution

A library script does not require a specific file name. To begin adding a library script, add a blank script in the scripts\ folder.

To define the script as a library script, a specific structure is used:

- Begin the library section of the script with an empty **library()** function.
- Use the format library.prototype.<functionName> = function(<arguments>) for function headers.
- Create a new library object. This must be done as the last line of the script.

The following example shows the basic structure of a library script:

```
function library()
{
}
...
library.prototype.myFunction = function(myArgument1,myArgument2)
{
    ...
}
...
new library();
```

Accessing the functions of a library script

To access the functions of a library script from another script, create an object reference to the library script using the **context.callTask()** method. The functions in the library script are then available as members of the new object.

The first argument in the **callTask()** method is always **taskInfo.solutionName**. The second argument is the script file name with no extension. For example, if the previous library script is named "mylibrary.js," the following line creates an object reference to that library:

```
var myLib = context.callTask(taskInfo.solutionName, "mylibrary");
```

The included functions can then be accessed as follows:

```
myLib.myFunction(arg1,arg2)
```

Using auto-configure scripts

If you have detailed knowledge of the LDD system where a solution is deployed, then you can write an auto-configure script that can:

- Create a device group.
- Add printers to a device group.

- Deploy the solution to a device group.
- Configure home screens.
- Discover devices.
- Perform a policy update.
- Set the server online.

Several events can trigger auto-configure scripts. The following script names determine the events that trigger the scripts:

- configureNewSolution.js—The script is triggered when a solution is installed on the LDD system.
- **configureNewSolutionServer.js**—The script is triggered when a solution is added to each LDD server in the LDD system.
- **configureUpgradeSolution.js**—The script is triggered after an existing solution is upgraded in the LDD system.
- configureUpgradeSolutionServer.js—The script is triggered after a solution is upgraded on each server in the LDD system.
- **configureRemoveSolution.js**—The script is triggered when a solution is removed from the LDD system.
- configureRemoveSolutionServer.js—The script is triggered when a solution is removed from each server in the LDD system.
- configureSolutionRestart.js—The script is triggered when a solution is installed or upgraded, or a server is restarted, in which case it is run for each solution.

To add an auto-configure script to a workflow solution, create a script using the selected name in the scripts\ folder of the workflow solution project.

Note: If a solution performs several actions using an auto-configure script, then increase the timeout setting for exporting a solution for deployment. You can configure this setting in the Lexmark preferences.

Using auto-configure methods

All methods used for auto-configure are members of the **caller** object, which is detailed in the *Lexmark Document Distributor Script Reference*. These methods can also be used in a scheduled script in which the **caller** object is assigned as follows:

```
var caller = context.getObject("autoconfigUtilities")
```

For an example of an auto-configure script that uses several of the available methods, see the configureNewSolution.js file in the TestMFP template in the Eclipse software. Also, the simplelog.js file in the scheduled\ folder of the TestMFP template contains the preceding **var** statement and uses auto-configure methods.

Configuring the home screen with auto-configure

The method **caller.setWelcomeScreen(groupName, solutionName, fileName)** configures the home screen for the specified solution in the specified group. The specified XML file, located in the "src\solution \welcomescreen\" folder, provides a description of the layout of the home screen.

The description of a home screen for an individual device class is specified using the element <welcomescreen model="class">, where class is one of the following:

- etask—For e-Task MFPs
- sfp_etask—For e-Task SFPs
- etask2—For e-Task 2 MFPs
- etask2+—For e-Task 2+ MFPs
- sfp_etask2—For e-Task 2 SFPs
- etask3—For e-Task 3 MFPs
- sfp_etask3—For SFP e-Task 3 SFPs
- etask4—For e-Task 4 MFPs
- etask4 (4.3) —For e-Task 4 MFPs with a 4.3-inch screen
- sfp_etask4(7)—For e-Task 4 SFPs with a 7-inch screen
- sfp_etask4—For e-Task 4 SFPs with a 7-inch screen
- etask5—For e-Task 5 MFPs
- sfp_etask5—For e-Task 5 SFPs
- x642—For X642 printers
- **T656**—For T656 printers (SFP with a touch screen)

The layout is specified as an integer in the contents of the **<buttonLayout>** element. The settings apply as shown in the following table.

Buttons for the home screen are contained within a **<buttons>** element. Each button is defined using the **<button>** element, which contains the following child elements to define the properties of a button:

- <action>—Specifies the action associated with the button. Values available for each device class are shown in the following table. To leave a space on the home screen, do not include this element. If Placeholder is specified for the action, then do not specify any other properties for the button.
- **<displayText>**—The custom display text for the button.
- <displayIcon>—The custom icon for the button.
- <profileName>—The profile to assign to the button when <action> contains Single Profile, Copy
 + Profile, Fax + Profile, or Email + Profile.
- <shortcut>—The shortcut number assigned to the button when <action> contains Shortcut.

Device class	Valid contents of the <b< th=""><th>Valid contents of the <action> element</action></th></b<>	Valid contents of the <action> element</action>
etask	1–9 The value specifies the number of buttons.	Standard printer functions Copy Fax Email Forms Printer Panel LDD profile Single Profile List of profiles Profiles Shortcut Shortcut Standard functions overridden by profiles Copy + Profile Fax + Profile Email + Profile
sfp_etask	1-n The value specifies the number of buttons and must be the same as the number of <button></button> elements defined.	LDD profile • Single Profile
etask2	1–9 The value specifies the number of buttons on the first page of the home screen. Three subsequent 9-button pages are included in the layout, providing 27 more buttons.	Standard printer functions Copy Fax Email Ftp Held Jobs Search Held Jobs Held Faxes Lock Device LDD profile Single Profile Shortcut Placeholder for an eSF application installed with the solution Placeholder

Device class	Valid contents of the <but> <b< th=""><th>Valid contents of the <action> element</action></th></b<></but>	Valid contents of the <action> element</action>
etask2+	1-9	Standard printer functions
	The value specifies the number of	Change Language
	buttons on the first page of the home	• Copy
	screen. Three subsequent 9-button pages are included in the layout,	• Copy Shortcuts
	providing 27 more buttons.	• Fax
		• Fax Shortcuts
		• Email
		• Email Shortcuts
		• Ftp
		• Ftp Shortcuts
		• Held Jobs
		• Search Held Jobs
		• Held Faxes
		• Usb Drive
		• Bookmarks
		• Jobs by user
		• Lock Device
		LDD profile
		• Single Profile
		List of profiles
		• Profiles
		Shortcut
		• Shortcut
		Placeholder for an eSF application installed with the solution
		App Reservation
		• Placeholder
		Standard functions overridden by profiles
		• Copy + Profile
		• Fax + Profile
		• Email + Profile
		• Ftp + Profile

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
sfp_etask2+	The value specifies the number of buttons on the first page of the home screen. Three subsequent 9-button pages are included in the layout, providing 27 more buttons.	Standard printer functions Change Language Search Held Jobs Held Jobs Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Profiles Shortcut App Reservation Placeholder

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
etask3	The value specifies the number of buttons on the first page of the home screen. Three subsequent 10-button pages are included in the layout, providing 30 more buttons.	Standard printer functions Change Language Copy Copy Shortcuts Fax Fax Shortcuts Email Email Shortcuts Ftp Ftp Shortcuts Held Jobs Search Held Jobs Held Faxes Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Shortcut App Reservation Standard functions overridden by profiles Copy + Profile Fax + Profile Email + Profile Ftp + Profile

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
sfp_etask3	1–4 The value specifies the number of buttons on the first page of the home screen. Three subsequent 4-button pages are included in the layout, providing 12 more buttons.	Standard printer functions Change Language Search Held Jobs Held Jobs Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Profiles Shortcut Placeholder for an eSF application installed with the solution App Reservation

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
etask4	The value specifies the number of buttons on the first page of the home screen. Three subsequent 10-button pages are included in the layout, providing 30 more buttons.	Standard printer functions Change Language Copy Copy Shortcuts Fax Fax Shortcuts Email Email Shortcuts Ftp Ftp Shortcuts Search Held Jobs Held Jobs Release Held Faxes Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Shortcut App Reservation Standard functions overridden by profiles Copy + Profile Fax + Profile Email + Profile Ftp + Profile

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
etask4(4.3)	The value specifies the number of buttons on the first page of the home screen. Three subsequent 4-button pages are included in the layout, providing 12 more buttons.	Standard printer functions Change Language Copy Copy Shortcuts Fax Fax Shortcuts Email Email Shortcuts Ftp Ftp Shortcuts Search Held Jobs Held Jobs Release Held Faxes Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Shortcut App Reservation Standard functions overridden by profiles Copy + Profile Fax + Profile Email + Profile Ftp + Profile

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
sfp_etask4	1-4	Standard printer functions
	The value specifies the number of	Change Language
	buttons on the first page of the home	• Search Held Jobs
	screen. Three subsequent 4-button pages are included in the layout,	• Held Jobs
	providing 12 more buttons.	• Usb Drive
		• Bookmarks
		• Jobs by user
		• Lock Device
		LDD profile
		• Single Profile
		List of profiles
		• Profiles
		Placeholder for an eSF application installed with the solution
		App Reservation
sfp_etask4(7)	1-10	Standard printer functions
	The value specifies the number of	Change Language
	buttons on the first page of the home screen. Three subsequent 10-button	• Search Held Jobs
	pages are included in the layout,	• Held Jobs
	providing 30 more buttons.	• Usb Drive
		• Bookmarks
		• Jobs by user
		• Lock Device
		LDD profile
		• Single Profile
		List of profiles
		• Profiles
		Placeholder for an eSF application installed with the solution

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
etask5		Valid contents of the <action> element Standard printer functions Copy Email Fax Held Faxes Release Held Faxes Status/Supplies Job Queue Change Language Settings Shortcuts USB Drive Held Jobs Bookmarks FTP Scan Profiles Lock Device LDD profile App Profiles Shortcut Shortcut Placeholder for an eSF application installed with the</action>
		• Shortcut
		 App Reservation Placeholder Standard functions overridden by profiles
		• Copy + Profile • Fax + Profile • Email + Profile • Ftp + Profile

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
sfp_etask5	1–8 The value specifies the number of buttons on the first page of the home screen. Eight subsequent 8-button pages are included in the layout, providing 64 more buttons.	Standard printer functions Status/Supplies Job Queue Change Language Settings USB Drive Held Jobs Bookmarks Lock Device LDD profile App Profiles Placeholder for an eSF application installed with the solution App Reservation
ж642	1–4 If the value is 1–3, then it specifies the number of buttons. If the value is 4, then it specifies a four-page layout of 4 buttons each, providing 16 total buttons.	• Placeholder Standard printer functions • Copy • Fax • Email • Ftp • Held Jobs LDD profile • Single Profile Shortcut • Shortcut Placeholder for an eSF application installed with the solution • Placeholder

Device class	Valid contents of the <buttonlayout> element</buttonlayout>	Valid contents of the <action> element</action>
t656	1–9 The value specifies the number of buttons on the first page of the home screen. Three subsequent 9-button pages are included in the layout, providing 27 more buttons.	Standard printer functions Change Language Held Jobs Search Held Jobs Usb Drive Bookmarks Jobs by user Lock Device LDD profile Single Profile List of profiles Profiles Profiles Shortcut App Reservation Placeholder

Determine the placement of each button by the order in which the buttons are defined.

- MFPs and SFPs with touch screens—The first button specified is the button nearest to the upper-left corner of the home screen in the specified layout. The order of the buttons progresses from left to right, and then from top to bottom by rows. If subsequent pages are present, then each page begins after all buttons have been specified on the previous page. To leave a blank space in the specified layout, define the button using the

 *button** element. Do not include the <action** element or any other properties of the button.
- SFPs without touch screens—The buttons appear as menu items in the order in which they are defined.

The following sample XML file specifies a home screen for e-Task 2 devices:

```
<?xml version="1.0" encoding="UTF-8"?>
<welcomescreen model="etask2">
  <buttonLayout>5</buttonLayout>
  <buttons>
      <!-- Buttons in page 1 -->
      <!-- A layout of 5 buttons is used, but only positions
           2 and 3 on the first page contain buttons -->
      <button/>
      <button>
         <action>Copy</action>
      </button>
      <button/>
      <button>
         <action>Fax</action>
         <displayText>My Fax</displayText>
      </button>
      <button/>
      <!-- Buttons in page 2 (page 2 starts after specifying all
```

An example file for the home screen on each device class can be found in the "\src\solution\welcomescreen" folder of the TestMFP example template.

Using forms merge scripts

You can use forms merge scripts to perform advanced management of forms merge operations or modify forms merge data and output documents. Using a forms merge script, you can:

- Send merged documents to multiple destinations, including e-mail messages, printers, network shares, FTP locations, or destinations provided by custom components included with the solution.
- Retrieve and modify input data.
- Create and insert new data pages.
- Retrieve the number and description of the port used to submit the job.
- Retrieve the name of the formset associated with the job.
- Retrieve global solution settings.
- Start another merge within the current merge.

The following scripting elements are unique to forms merge scripts:

- mergeContext top-level object—This provides fields and methods for forms merge jobs.
- DataPage object—This is a page of input data.
- FormSetManageClass object—This is used to manage the formset, allowing you to add, delete, and update formsets through the methods specified in this class.
- MergeClass object—This is used to merge data with a formset.

The script file TestMergeScript.js in the TestMergeScript example template is an example of a forms merge script.

Scripting for different stages of a forms merge

Forms merge scripts use callbacks to define functions that are activated at various stages of a forms merge job. The **main()** function in the script contains any actions executed when the job is first submitted, as well as assignments of callback functions. You only need to define and assign callback functions for the stages where scripted actions are necessary.

Assign callback functions to the following fields of the **mergeContext** top-level object at the end of the **main()** function (or, when using exception handling, at the end of the **try** block within the function):

mergeContext field to which the callback function is assigned	Stage of forms merge at which the assigned function is called	Parameters of assigned callback function
mergeContext.renderDataPage	After each page of input data is read	<pre>page—DataPage object containing the data from the page</pre>
mergeContext.endDoc	After input from a single form is completed and the resulting PDF is rendered	fileName —String containing the path and file name of the output PDF
mergeContext.endDataSet	After input from a single form is completed and the resulting dataset is generated	fileName —String containing the path and file name of the dataset, which can be sent to a printer with a
	Note: A dataset is generated only if this callback function is defined.	forms card
mergeContext.endData	After all input data is read	None
mergeContext.endJob	After all PDFs included in the job have been rendered	files —Array of strings containing the file names of all output PDFs

A forms merge script with all callback functions defined is structured as follows:

```
function main()
{
   try
   {
      //Actions to take when job is first submitted
      //Assignment of callback functions
      mergeContext.renderDataPage = myRenderDataPageFunction;
      mergeContext.endDoc = myEndDocFunction;
      mergeContext.endDataSet = myEndDataSetFunction;
      mergeContext.endData = myEndDataFunction;
      mergeContext.endJob = myEndJobFunction;
   }
   catch(e)
      //Logging and other exception handling
      throw e;
   }
}
function myRenderDataPageFunction(page)
{
   try
   {
      //Actions to take after each page of data
      //is read from the input data
   }
   catch(e)
      //Logging and other exception handling
      throw e;
   }
}
```

```
function myEndDocFunction(fileName)
   try
   {
      //Actions to take after input from a single form is completed
      //and the resulting PDF is rendered
   }
   catch(e)
   {
      //Logging and other exception handling
      throw e;
}
function myEndDataSetFunction(fileName)
{
   try
   {
      //Actions to take after input from a single form is completed
      //and the resulting dataset is generated
   }
   catch(e)
      //Logging and other exception handling
      throw e;
   }
}
function myEndDataFunction()
{
   try
      //Actions to take after all input data is read
   }
   catch(e)
     //Logging and other exception handling
      throw e;
   }
}
function myEndJobFunction(files)
{
   try
   {
      //Actions to take after all PDFs included
      //in the job have been rendered
   }
   catch(e)
      //Logging and other exception handling
      throw e;
```

```
}
```

Using the PrintClass service with forms merge scripts

As in all scripts, you can use the PrintClass service to send a document to a printer.

Two fields are particularly important when using PrintClass in a forms merge script:

- nativeSpooling—Normally, the destination printer is identified by its IP address, but input data for a forms
 merge may contain the name of the output queue. Set this field to true, to identify the printer by queue
 name instead of by IP address.
- optionMode—This field should always be set to PrintClass.OPTION_MODE_IGNORE to make sure print settings from the form are used instead of settings that may be defined using PrintClass.

Printing forms on printers with forms cards

If you have printers with forms cards, you can choose to print forms using a dataset, an XML list of key-value pairs that represent input data. Most of the information about the final output form is stored on the forms card, and only the dataset is sent to the printer. Because less data is transferred over the network, use of datasets may provide better performance with limited network bandwidth.

To use a dataset, define **mergeContext.endDataSet** in **main()**, and then use the function assigned to the field to send the dataset to the printer.

Using scheduled scripts

Scheduled scripts can be created to assist with system maintenance. Since scheduled scripts are launched by the LDD system itself rather than a printer or software client, they cannot use objects that require user intervention, such as prompt objects and scan methods.

You can use auto-configure methods for making changes to the LDD system in scheduled scripts if the **caller** object is assigned as follows:

```
var caller = context.getObject("autoconfigUtilities")
```

You can also access an Additional Options field that an administrator can populate with free-form text when scheduling the task in LMC. You should provide the LDD administrator with documentation on any values that the script expects in the field. Scripts access the value supplied by the administrator using the field taskInfo.additionalOptions.

To create a scheduled script, create a new script in the src\scripts\scheduled\ folder.

For more information about adding scheduled scripts in LMC, see the *Lexmark Document Distributor Administrator's Guide*.

Examples of scheduled scripts can be found in the TestMFP and TestSNS example templates.

Sample script for an export event

```
Public Function fnJSAPIProfileCall(ByVal profileName As String,
pWorkdoc As SCBCdrPROJLib.SCBCdrWorkdoc)
   Dim SOAPResponse, XML
   SOAPResponse = fnJSAPIStart(profileName, pWorkdoc)
```

```
' Parse START response
  Set XML = CreateObject("Microsoft.XMLDOM")
  XML.setProperty "SelectionLanguage", "XPath"
  XML.async = False
  XML.loadXML(SOAPResponse)
  Dim names, values
  Set names = XML.selectNodes("//name")
  Set values = XML.selectNodes("//value")
  Dim key, sessionID, scanUrl, tomcatIP, webdavUser, webdavPasswd
  Dim idx
  For idx=0 To names.length-1
      key = names(idx).Text
      If key = "sessionID" Then
         sessionID = values(idx).Text
      ElseIf key = "tomcatIP" Then
         tomcatIP = values(idx).Text
      ElseIf key = "scanUrl" Then
         scanUrl = values(idx).Text
      ElseIf key = "webdavUser" Then
         webdavUser = values(idx).Text
      ElseIf key = "webdavPasswd" Then
         webdavPasswd = values(idx).Text
      End If
  Next
   ' Optionally put the original tiff to the correct webday folder
   ' location for processing by the script being run.
  Dim doWebDavPut As Boolean
  doWebDavPut = True ' hardcoded True for this example
  If doWebDavPut Then
      Dim http, fNameWithoutExt, fName, fileObject, fileBytes
      ' Original tiff file
      fNameWithoutExt = Left(pWorkdoc.Filename, CStr(Len(pWorkdoc.Filename) - 3))
      fName = fNameWithoutExt & "tif"
      ' Load tif bytes
      Set fileObject = CreateObject("ADODB.Stream")
      fileObject.type = 1
      fileObject.Open
      fileObject.LoadFromFile fName
      fileBytes = fileObject.Read
      ' webdav put bytes
      Set http = CreateObject("MSXML2.XMLHTTP.3.0")
      http.Open "PUT", scanUrl & "/scan.O.file.O.tif", False, webdavUser, webdavPasswd
     http.setRequestHeader "translate", "f" ' Set this to prevent stream problems
     http.Send fileBytes ' Send the stream across
  End If
   fnJSAPIMetadata(sessionID, scanUrl, tomcatIP)
End Function
```

Understanding the objects used in solution development

Most tasks in scripted solutions for the Lexmark Document Distributor are completed by creating and manipulating objects. The Solution Builder Toolkit includes three main types of objects specific to development of solutions for Lexmark Document Distributor: top-level objects, prompts, and services.

Top-level objects

Top-level objects provide global references to the entity that launched the script, including references to the printer, confirmation page, prompts and services, and task information.

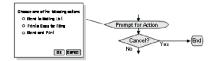
For example, the **taskInfo** object is used to access and set task information, such as the IP of the printer that originated the task or the status displayed with the job in LMC, and the **caller** object is used to execute a prompt on the printer.

```
function main()
{
    ...
    // Use taskInfo to get the address of the originating printer
    var printerIP = taskInfo.printer;

    // Use taskInfo to set the task status in LMC
    taskInfo.status = "Running";
    ...
    // Use the caller object to execute the prompt
    caller.ask(mystringprompt);
    ...
}
```

Prompts

Prompts are used primarily during the document capture stage to receive inputs, including both documents and answers to prompts, from the caller (the printer or software client).



The following example uses a string prompt to illustrate the basic structure necessary to create, manipulate, and execute most prompts, although some prompts use a different structure. For more information and examples for specific prompts, see the *Lexmark Document Distributor Script Reference Guide*. Note that a separate function is used for the prompt object to enhance readability and reusability of code.

```
function main()
{
    ...
    var value = promptForString()
    ...
}
function promptForString()
{
    // Create instance of the StringPrompt object
    var myprompt = new StringPrompt;

    // Set text to display when the prompt is executed
    myprompt.text = "Enter a string";
```

```
// Set the default value of the prompt
myprompt.value = "sample response";

// Execute the prompt
caller.ask(myprompt);

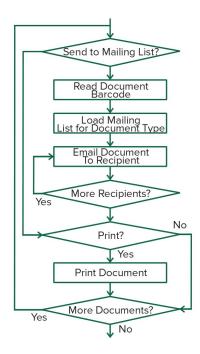
// Return the value of the prompt
return myprompt.value;
}
```

Notes:

- No prompts should be used when developing a script to be run on a schedule.
- Some prompts are not supported for single-function printers. For more information, see <u>"Supported printers"</u> on page 10.

Services

Services are used after document capture for processing and routing documents, as well as providing confirmation of the job to the user. Services may also be used during document capture for processing answers to prompts, such as checking passwords. However, you should avoid excessive processing between successive prompts to prevent unexpected delays for the user.



Use the following structure to create, manipulate, and execute a service:

```
// Create an instance of the service object "ServiceClass"
var myService = new ServiceClass();

// Set properties of the service object
myService.field1 = value1;
myService.field2 = value2;

// Execute the service
myService.execute();
```

Note: Services that require a user to scan a document should not be used when developing a script to be run on a schedule.

Configuring solutions

Managing solution settings

Solution settings can be accessed from scripts and are available to the LDD administrator through LMC during and after solution deployment. A solution setting is accessed from a script by name, just like a constant or variable.

Solution settings may be global or local. The following table lists the differences between global and local solution settings:

Setting type	Scope	Location in LMC	Time of first configuration	Common uses
Global	All device groups that use the solution	Configuration task on the Solutions tab	The solution is uploaded to LDD.	Global logging on or offMail server addressDatabase server address
Local	A single device group that uses the solution	Solutions task on the Device Groups tab; dialog during deployment to a device group	The solution is added to a device group.	Shared folder for a specific group. For example, one shared folder for a group of printers in the Accounting Department, and one for a group of printers in the Audit Department.
				 Scan settings. E-mail address of the manager associated with each group.

Solution settings are generally configured throughout the solution development process as the need arises for each setting.

To create solution settings, double-click **solutionSettings.ldd** in the src\conf\ folder of the Package Explorer list. The Solution Settings Editor appears in the Editor pane. Separate lists of local and global solution settings are shown.

To edit an existing setting, select an item in the Local Solution Settings list or Global Solution Settings list.

To add a setting, click **New** beside the associated list.

To delete the current selection, click **Remove** beside the associated list.

To change the position of the current selection in LMC, click Up or Down beside the associated list.

Modify the properties of the selected or new setting using the fields on the right side of the window. While editing properties, click **Clear** to revert to the last saved properties for the setting, or click **Save** to save the new properties.

Property	Description
Key	The name used to access the property from a solution script.
Name	The name used for the property in LMC.
Read-Only (local solution settings only)	Determines whether the property is read-only. A read-only property cannot be modified using a script or in LMC.
Туре	The type assignment for the property. See the following table of property types for a description of each type.

account of cash specific		
Туре	Shown in LMC	Properties
Check	Check box	Values:
		• true
		• false
Content Type	List of predefined content type	• Text
	settings	• Photo
		Mixed
Text	Value field	Any character
		Note: The Value field can be left blank.
Number	Value field	Any character
		Note: The Value field should not be left blank, even if the minimum value is set to zero.
Password	Value field	Any character
Darkness	List of predefined darkness values	Values:
		• 0
		• 1
		• 2
		• 3
		• 4
		• 5
		• 6
		• 7
		• 8
Depth	List of predefined color depth settings	Values:
		Black and White
		Grayscale
		• Color
Duplex	List of predefined duplex settings	Values:
		Simplex
		Long Edge Bound
		Short Edge Bound

Туре	Shown in LMC	Properties
File Type	List of predefined file type settings	Values: • TIFF • JPEG • PDF • PS
Media Size	List of predefined media-size settings	Values: • Letter • Legal • A4 • B5 • Executive • A5 • Business Card • Photo (3 x 5) • Photo (4 x 6) • Mixed
Resolution	List of predefined resolution settings	Values: • 150 • 200 • 300 • 400 • 600
Display Type	List of predefined printer standard prompt settings	Values: Generic Native

Managing device policies

The device policy developed within the solution determines the profiles that are made available to a printer or software client when the solution is deployed. Each profile is associated with a script within the solution. The policy also manages the default profile buttons, shortcut number, access control number, scan settings, and eSF applications associated with each profile. The device policy is generally configured near the end of the solution development process, since existing scripts are assigned to profiles.

To manage the device policy associated with the solution, double-click **devicePolicy.ldd** in the *src\conf* folder of the project in the Package Explorer pane. The Device Policy Editor appears in the Editor pane.

To add a profile, click **New**, type the key for the new profile, and then click **Create**.

To edit a profile, select it in the Device Profiles list.

To delete a profile, select it in the Device Profiles list, and then click **Remove**.

A device policy contains a separate sub-policy for each device class and for software clients. Select a device class from the Device Group list to access the sub-policy for each, or select **Software** to access the sub-policy for software clients.

Notes:

- Each sub-policy includes unique settings for Name, Task, No Scan, Profile buttons, Shortcut Number, Access Control Number, and Settings. Values are shown for only the currently selected Device Group.
- Sub-policies for single-function printers are created using their respective device classes. Select No
 Scan to enable deploying a profile to single-function printers.
- Scan Settings, Profile buttons, Shortcut Number, and Access Control Number do not apply to software clients. These settings are not available when Software is selected.

To reset all settings for a sub-policy, click **Reset** beside the Device Group list. While editing properties, click **Clear** to revert to the last saved properties for the profile, or **Save** to save the new properties.

Note: Changes in a sub-policy must be saved before selecting a different Device Group. If the sub-policy has been changed and you select a different Device Group, then you are asked whether to save changes to the current sub-policy.

The following table shows the properties available for each device profile:

Property	Description
Key	This property is the name used to access the profile from a script. The key applies to the policy as a whole and does not vary for sub-policies.
Device Group	This property allows the solution developer to select which device subtypes are in the profile.
	The device group can be any of the following:
	e-Task 2—All devices with eSF framework support
	e-Task—Devices without eSF support
	Software—LDD printer ports, the Microsoft Windows application software Select'N'Send, hybrid eSF applications, and other applications that submit jobs to an LDD System using the LDD Job Submission Web Service
Name	This property is the name used for the profile in Lexmark Management Console.
	Note: For a profile used with a Lexmark Document Server Port, the name must be 14 or fewer characters.
Task	This property is the script associated with the policy.
No Scan (e-Task and e-Task 2)	This property indicates whether a scan task is part of the solution. A profile can be deployed to a single-function printer only when No Scan is selected.
No Prompt	This property is a control added to note indicating that the profile does not contain prompting. It helps improve the performance of the LDD printer ports for print servers that do not support prompting.
	This setting is also active for device groups which are set to Software. Select this setting for any existing Software solutions, such as print release, to improve the LDD printer port performance for print servers.
Setting (e-Task and e-Task 2)	This property is the setting type to add to or edit in the list of settings. See the following table of setting types for a description of each type and available values.
Mapped (e-Task and e-Task 2)	This property determines whether the setting is mapped to a solution setting defined in solutionSettings.ldd.
Value (e-Task and e-Task 2)	This property is the value of the setting to add to or edit in the list of settings. See the following table of setting types for the available values for each setting type.

Property	Description
Overrideable (e-Task and e-Task 2)	This property determines whether the user at the printer can override the setting when the solution is run.
Shortcut Number	This property is the shortcut number by which a user can access the profile from the printer.
Access Control Number	This property is the number used to assign access controls specifically to the profile, using one of the Solution 1–10 settings in the printer Embedded Web Server.

The following table shows the setting types available for device profiles:

Туре	Available values
Content Type	TextPhotoMixed
Darkness	 0 1 2 3 4 5 6 7 8
Depth	Black and WhiteGrayscaleColor
Duplex	Simplex Long Edge Bound
File Type	TIFFJPEGPDFPS
Media Size	 Letter Legal A4 B5 Executive A5 Business Card Photo (3 x 5) Photo (4 x 6) Mixed

Туре	Available values
Orientation	Portrait
	Landscape
Resolution	• 150
	• 200
	• 300
	• 400
	• 600

Profile buttons

You can package profile buttons to appear on the home screen as part of the device policy for e-Task and e-Task 2 devices. When e-Task or e-Task 2 is selected in the Device Group list, the Profile Button(s) section appears. Additionally, when e-Task 2 is selected, a selection appears for e-Task 2 or e-Task 2+ profile buttons, representing older and newer e-Task 2 printers, respectively. You can determine which setting to use by matching the preview of the default image with the look of the existing buttons on the printer display.

You can load separate images for Up Image and Down Image. The Up Image shows when the button is in default state, and the Down Image shows while the user is pressing the button. If no Down Image is specified, then the Up Image is used for both conditions.

Note: File names of images used for the home screen cannot contain double-byte characters.

Images selected are resized to the following dimensions for each device class. For best results, resize or crop source images to the correct size before use.

- e-Task 5—140 x 140 pixels
- e-Task 3 and e-Task 4—172 x 254 pixels
- e-Task 2 and e-Task 2+, SFP e-Task 2+—120 x 75 pixels
- **e-Task**—120 x 80 pixels
- X642—120 x 55 pixels

eSF applications

To associate an eSF application with the e-Task 2 sub-policy for a hybrid solution, click **Import** beside the eSF Applications list, and then locate an eSF application. Select the newly imported application in the list, and then make sure that **e-Task2** is selected in the Device Group list. To remove a previously imported eSF application, select it from the list, and then click **Remove**.

Note: File names of eSF applications used in a solution cannot contain double-byte characters.

To manage the settings associated with the eSF application and allow configuration in LMC, import and configure the descriptor file for the eSF application.

Notes:

LDD cannot accept colons in XML tag names, which appear in some descriptor files for eSF applications.
 Uploading a solution with a descriptor file containing colons in tag names disables the Solutions tab and the eSF Configuration task for device groups. Restoring access requires intervention from Lexmark Professional Services. Before importing the descriptor file, open it in a text editor and remove any colons from tag names. For example, if the tag <esf:display pattern="instptrn"> appears in the file,

then change it to **<esfdisplay pattern="instptrn">**. Make sure to change matching closing tags as well.

- LDD can manage eSF application settings for e-Task 2+ printers only. Configure eSF application settings for e-Task 2 and X642 printers using the Embedded Web Server on each printer after the application is deployed.
- 1 Select the eSF application from the eSF Application list.
- 2 Click Descriptor.
- **3** Locate the XML descriptor file for the eSF application. The file name should be the same as the file name of the eSF application, with an ".xml" extension and "_desc" appended before the extension.
- 4 Click Open.
- **5** Select the eSF application from the eSF Application list.
- 6 Click the eSF Descriptor Editor tab at the bottom of the Device Policy Editor.
- **7** Modify the settings if necessary, and then click **Save**.

Managing formsets

You can use forms merge in a solution by including formsets created with Lexmark Forms Composer. Formsets included in a workflow solution project are uploaded to the LDD system when the workflow solution is installed.

Formsets are added as needed throughout the solution development process. To manage formsets, double-click **forms.ldd** in the src\conf\ folder of the Package Explorer list. The Forms List Editor appears in the Editor pane. The list of included formsets is shown.

To add a formset that will be installed with a workflow solution:

- 1 In the Forms List Editor, click Import.
- **2** Browse to a formset (.sdd or .fdd) file.
- 3 Click Open.

When uploaded, formsets may be shared among workflow solutions, and the administrator selects whether to remove associated formsets when removing solutions. To create a link with a formset included in another workflow solution:

- 1 In the Forms List Editor, click **Link**.
- **2** In the Form Name field, type the name of the formset.
- 3 Click Create.

To remove a formset from the project, select it from the Forms List, and then click **Remove**.

Managing custom reports

LDD uses JasperReports for custom reports, which can be included with a workflow solution during development. You can create custom reports using the open source application iReport 3.5.2. For more information about overall report design, see the documentation for iReport, and for specific information about developing custom reports for LDD, see the *Lexmark Document Distributor Administrator's Guide*.

Custom reports are added as needed throughout the solution development process. To manage custom reports, double-click **reports.ldd** in the src\conf\ folder of the Package Explorer list. The Reports List Editor appears in the Editor pane. The list of included reports is shown.

To add a report that will be installed with a workflow solution:

- 1 In the Reports List Editor, click Import.
- **2** Browse to a compiled JasperReports (.jasper) file.
- 3 Click Open.

To edit the settings of a report after it is imported:

- **1** Select the report file from the Reports list.
- **2** Type a descriptive report name.
- 3 Select an output format.

Note: Some reports are designed for a particular output format. For more information about a custom report, contact the designer of your custom report.

- **4** Select **Database** from the Datasource drop-down menu.
- **5** Select **Monitor** from the Source Choice drop-down menu.
- 6 If you are using auto-configure to schedule the report, then select the period for the report to cover.
- **7** Add a custom parameter for either a query parameter defined in the custom report file:
 - a In the Key field, type the name of the parameter defined within the report.
 - **b** Select the parameter type to identify the type of data contained in the parameter.
 - **c** Type a default value for the parameter.

Notes:

- To add multiple custom parameters, save the report settings, and then enter the information for the next custom parameter.
- To remove a custom parameter, select it from the list, and then click Remove.
- 8 Click Save.

Using the included document processing components

Bar code read support

The LDD SDK includes two bar code read packages: a premium Windows native package, and a lower-cost Java package. The following tables compare the details of each package:

	Premium package	Value package
LDD script objects	BarcodeReadClass BarcodeConstant	BarcodeReadLiteClass BarcodeReadLiteConstant
License fees	Required for each LDD server installation	Included in system cost
Code	Windows native (.NET or COM)	Java
Performance	Faster	Slower
Solution template project	TestBarcodeRead	TestBCRead
Ideal scan resolution	300 dpi	300 dpi
Expected quality	Excellent, Good, Fair, or Poor	Interval between scanned pixel rows, 1–100
Reading from a specified zone	Yes	No
Automatic detection of one-dimensional codes	Yes	No
Checksum validation	Yes	Yes
Fixed length	Yes	No
Minimum length	Yes	No
Page number	Yes	No
Coordinates	Yes	Yes
Multiple codes with directional sorting	Yes	Yes

One-dimensional symbology support

	Premium package	Value package
Codabar	Yes	Yes
Code 11	No	Yes
Code 25	Yes	No
Code 32	Yes	Yes
Code 39	Yes	Yes
Code 39 mod 43	Yes	No
Code 93	Yes	Yes
Code 128	Yes	Yes
EAN 8	Yes	Yes
EAN 8 + 2	Yes	Yes
EAN 8 + 5	Yes	Yes
EAN 13	Yes	Yes
EAN 13 + 2	Yes	Yes

	Premium package	Value package
EAN 13 + 5	Yes	Yes
GS1-128 (formerly UCC/EAN-128)	Yes Note: The GS-128 symbology is specified for the type field of BarcodeReadClass using the constant BARCODE_UCC128	No
GS1 DataBar (formerly RSS)	No	Yes Note: The GS1 DataBar symbology is specified for the type field of BarcodeReadLiteClass using the constant BC_CODERSS14 or BC_CODERSSLIMITED.
ITF-14	Yes	No
Patch Code	Yes	Yes
PLANET	Yes	Yes
POSTNET	Yes	Yes
QR Code	No	Yes
RM4SCC	No	Yes
Telepen	No	Yes
UPC-A	Yes	Yes
UPC-E	Yes	Yes
USPS Intelligent Mail	Yes	No

Two-dimensional symbology support

	Premium package	Value package
Datamatrix	Yes	Yes
PDF417	Yes	Yes

Bar code write support

The LDD SDK includes two bar code write packages: a premium Windows native package, and an open source, Java-based Barbecue. The following tables compare the details of each package:

Features and usage

	Premium	Barbecue
LDD script objects	BCWriteClass BCWriteClass.options BarcodeConstant	ImagingClass.options.overlay.barcode BarcodeConstant

	Premium	Barbecue
License fees	Required for each LDD server installation	Open source; no fees
Code	Windows native (.NET or COM)	Java
Custom minimum width	No	Yes
Human-readable text position	Above, below, or embedded	Below only
Human-readable text justification	Controllable	Fixed

	Premium	Barbecue
Codabar	Yes	Yes
Code 25	Yes	Yes
Code 25 Interleaved	Yes	Yes
Code 39	Yes	Yes
Code 93	Yes	No
Code 128	Yes	Yes
Code 128A	Yes	Yes
Code 128B	Yes	Yes
Code 128C	Yes	Yes
EAN 8	Yes	No
EAN 8 + 2	Yes	No
EAN 8 + 5	Yes	No
EAN 13	Yes	Yes
EAN 13 + 2	Yes	No
EAN 13 + 5 (Bookland)	Yes	Yes
GS1-128 (formerly UCC/EAN-128)	Yes	Yes
Note: The GS-128 symbology is specified for the type field using the constant BARCODE_UCC128		
GS1-DataMatrix	Yes	Yes
ITF-14	Yes	No
POSTNET	Yes	Yes
QR Code	Yes	No
UPC-A	Yes	Yes

	Premium	Barbecue
UPC-E	Yes	No
USPS Intelligent Mail	Yes	No

	Premium	Barbecue	
PDF417	Yes	No	

OCR support

Lexmark Document Distributor optionally includes an *optical character recognition* (OCR) module to retrieve text from scanned documents, enabling them for searching, editing, and indexing. Entire documents, specific pages of documents, or specific areas of pages can be stored as text documents.

The following table lists the features of the OCR module:

	D. C.		
Feature	Details		
Supported languages	English		
	Czech (LDD 4.8.5 or later)		
	Danish		
	• Dutch		
	Finnish		
	French		
	• German		
	• Italian		
	Japanese (LDD 4.9 or later)		
	Korean (LDD 4.9 or later)		
	Norwegian		
	• Polish		
	Portuguese		
	Russian		
	Simplified Chinese (LDD 4.9 or later)		
	Spanish		
	Swedish		
	Traditional Chinese (LDD 4.9 or later)		
Dictionaries	Each language has one associated dictionary. The search order of language dictionaries can be configured in a script.		
Supported text types	Common typographic (serif, sans-serif, italic, monospace)		
	Typewriter-printed		
	Dot-matrix-printed		
	ZIP-code-style numerals		
	• OCR-A		
	• OCR-B		
	MICR (E-13B and CMC-7)		
	Gothic		

Feature	Details	
Supported input text size	10 points–220 points	
Default output fonts	The following selections are made for default output fonts based on the input font: • Serif fonts—Times New Roman	
	• Sans-serif fonts—Arial	
	Monospaced fonts—Courier New	
	Output fonts can be changed to any supported TrueType fonts within a script, after the OCR operation, and before the text is exported to a document.	
Zoning	Automatic—The entire page is scanned and analyzed for blocks of text.	
	• Manual—The script defines regions on a page for OCR scanning. This method is faster, since it does not require analyzing the entire page.	
Available output	• HTML	
formats	Searchable PDF	
	 PDF version 1.7 (LDD 4.9 or later) 	
	- PDF versions 1.3 to 1.6 (LDD 4.8.1 or later)	
	- PDF/A (LDD 4.8.1 or later)	
	 PDF/A-1a (LDD 4.8.1 or later) 	
	- PDF/A-1b (LDD 4.9 or later)	
	- PDF/A-2a (LDD 4.9 or later)	
	PDF/A-2u (LDD 4.9 or later)	
	PDF/A-3a (LDD 4.9 or later)	
	PDF/A-3u (LDD 4.9 or later)	
	 MRC compression (LDD 4.8.5 or later) 	
	Plain text (TXT)	
	Rich Text Format (RTF)	
	Microsoft Office formats	
	- docx (LDD 4.9 or later)	
	- xls (LDD 4.9 or later)	
	xlsx (LDD 4.9 or later)	
	- pptx (LDD 4.9 or later)	
Document color	Supported for input:	
	Bitonal	
	Grayscale	
	• Color	
	Supported for output:	
	Bitonal	
	• Color	
Resolution	Input is accepted from documents scanned at 150–600 dpi. For best performance, scan documents at 300 dpi.	

Feature	Details
Image-processing	The following image-processing tasks are available:
capabilities	Despeckle
	• Deskew
	Rotation (90-degree increments)
	Identification of text without output of text

Accuracy factors

The accuracy of the OCR module depends on the quality of the image scanned from the document, which is determined by the following factors:

- Media type—More-reflective specialty media may result in poor-quality scanned images.
- **Document condition**—Aged, wrinkled, or creased documents may result in poor-quality scanned images.
- Document image quality—Low resolution or color depth of the scanned image or poor print quality in the scanned document may result in poor-quality scanned images.
- Document alignment—Skewed or slightly rotated documents, such as pages fed through a misaligned automatic document feeder (ADF) may cause difficulty in reading the scanned image.

Using the included solution database

The LDD system includes a Firebird database that your solutions can use to store information instead of a custom database. This allows you to create and modify tables without first creating a custom database, and data in the included database is automatically migrated to a new version when the Firebird database installation used by LDD is upgraded.

The included database is SOLUTIONINFO.fdb, located in the \firebird\data\ folder where the LDD database is installed, along with the system databases.

The credentials for the database are as follows:

- User name—framework
- Password—rivet

Understanding the Job Submission Web Service

LDD 4.x provides an interface called the Job Submission API (JSAPI) that allows Web service—capable client software to interact with an LDD system. It supports both Representational State Transfer (REST) and SOAP Web services. Client applications (such as eSF applications, the Microsoft Windows application software Select'N'Send, Lexmark Document Server Ports, and other applications) can use these services to run an LDD script or profile. Using JSAPI, the client software can also pass extra metadata to the running script or profile for additional processing or data capture.

Through the Web service, clients can do the following:

- Query the system for the profiles available to a client system based on the IP address of the client.
- Submit documents to the LDD system.
- Execute a profile to process documents.
- Query the system for task progress and status.

The following requirements must be met for the Web service to be available to a client:

- A software client license is installed for the client.
- The IP address of the client has been added to a software client group.
- A solution with the client software script or profile is installed and added to a software client group.

Note: Multiple software client groups and client software solutions, scripts, or profiles can be installed on an LDD system.

• The LDD system is online.

Using REST JSAPI

REST JSAPI is available only in LDD 4.6.4.1 or later.

Notes:

- All server responses and client requests are in JavaScript Object Notation (JSON) format.
- REST JSAPI supports both HTTPS and HTTP.
- Strings passed to and from the API should be UTF-8 encoded.
- Dates returned from the API are in POSIX time format.

Use the following HTTP methods when sending requests to the server:

- POST—Create a new resource.
- GET—Retrieve a resource.
- PUT—Edit a resource.
- DELETE—Remove a resource.

The base URI for RESTful JSAPI is http://loadbalancer:9780/lmc/rws/jsapi, where loadbalancer is the name or IP address of the load balancer.

Submitting jobs

Sample request

URI: /jsapi/v1/jobs

Method: POST Version: v1

Content-type: multipart/form-data

HTTP Form Parameters: (*Required parameter)

The following table lists the HTTP form parameters used when submitting a job:

Parameter key or object	Value type	Description
profileName*	String	The name of the LDD profile to execute that is in an LDD SDK solution installed on an LDD system.
		For example, use Test SNS with the TestSNS example solution.
authId*	String	The name of the user who submitted the job.
clientIPAddr*	String	The IPv4 address of the client submitting the job.
		Note: IPv6 addresses are not supported.
* Required parameter		

Parameter key or object	Value type	Description
clientHostName*	String	The host name of the client submitting the job. A fully qualified domain name (FQDN) is preferred.
		Note: If the host name cannot be determined, then use the IP address.
clientMACAddr*	String	The network card MAC address of the client submitting the job. For example, 12:BA:4F:67:91:B4.
extstyle ext	Long	The time on the client when job submission started.
		Note: Use POSIX time format. For example, 1340125377 GMT.
appId*	String	The application ID where the job is coming from. Use one of the following IDs:
		PNS—Use for jobs sent from LDD printer ports.
		• sns —Use for jobs sent from the Microsoft Windows application software Select'N'Send for LDD.
		esf—Use for jobs sent from eSF applications.
		• LSP—Use for jobs sent from Lexmark Solutions Platform (LSP).
		• mobile—Use for jobs sent from mobile applications.
		Note: The TestSNS example solution only looks for PNS and SNS IDs.
resolver	String	Use either of the following:
		• software —Use for clients that are associated with a software client group and client software script or profile.
		 hosted—Use if the client is not associated with LDD software client group settings.
		Note: If no value is added, then the parameter defaults to software .
language	String	The language used by the client.
		Use the format <i>ISO</i> 639-1_ <i>ISO</i> 3166-1. For example, en_US . The first two letters are important, and the next two letters are used only to distinguish between Simplified (zh_CN) and Traditional (zh_TW) Chinese.
		Notes:
		This language ID format is used by Lexmark printers.
		 For more language strings, navigate to the LDD SDK script reference, and then click taskInfo > language information (taskInfo.language). You can also open a Web browser and search for "ISO 639-1" and "ISO 3166-1."
		 If no value is added, then the parameter defaults to en_US.
xyz	String, integer, etc.	Other metadata (key and value pairs) that is needed by the specific profile launched by the job submitted.
file object	File object	File binary, file name, file extension, etc.
		The key name must be prompt. [x].file.[y], where x is the scan prompt number and y is the number of the file returned by the prompt. For example, prompt.0.file.0 . x and y are both zero-based.
* Required parameter	1	

201 Created indicates a successful response, and the HTTP header value indicates the new resource location.

Sample response

```
201 Created Location: http://xxx.xxx.xxx.xxx:9780/jsapi/v1/jobs/123456 Content-Type: application/json [json-data]
```

Sample success JSON response

```
{
"jobID": "123456"
}
```

If the submission fails, then one of the following errors is returned:

- 400 client did not send required data list of required parameters that are missing
- 403 client software not licensed
- 403 client address is not in the list of allowed devices
- 403 client user is not authorized
- 404 profile name does not exist

Sample error JSON response for a 403 error

```
{
"reason": "client software is not licensed"
}
```

Querying a job status

Sample request

```
URI: /jsapi/v1/jobs/{jobID}
Method: GET
Version: v1
Parameters: (*Required parameter)
```

{jobID} is the ID returned from the submit job request.

The following table lists the keys returned when querying a job status:

Key	Value type	Description
jobID	String	The ID of the job you are querying.
state	String	 The status of the job you are querying. The status can be one of the following: Running—The profile initiated by the job is still running. Completed—The profile initiated by the job is completed. Error—The profile initiated by the job is stopped because of an error.
percentComplete	Integer	The percentage of how much the profile initiated by the job is completed. Note: If the percentComplete value is not 100 or the state value is not error, then do not update percentComplete in the profile.
solutionName	String	The name of the solution on the LDD system that contains the profile.
taskName	String	The name of the task or script running on the LDD system for the profile.

Key	Value type	Description	
submitTime	Long	The time on the client when job submission started. The returned time is in POSIX time format. For example, 1340125377 GMT .	
startTime	Long	The time on the LDD system when the job started. The returned time is in POSIX time format. For example, 1340125377 GMT .	
		Note: If the job is not started, then this key is not added in the returned JSON data.	
endTime	Long	The time on the LDD system when the job ended. The returned time is in POSIX time format. For example, 1340125377 GMT .	
		Note: If the job is not started, then this key is not added in the returned JSON data.	
authID	String	The name of the user who submitted the job.	
clientIPAddr	String	The IPv4 address of the client submitting the job.	
		Note: IPv6 addresses are not supported.	
clientHostName	String	The host name of the client submitting the job.	
		Note: If the host name cannot be determined, then the IP address appears.	
clientMACAddr	String	The network card MAC address of the client submitting the job.	
appID	String	The application ID where the job is coming from. The ID can be one of the following:	
		PNS—For jobs sent from LDD printer ports.	
		• SNS —For jobs sent from the Microsoft Windows application software Select'N'Send for LDD.	
		eSF—For jobs sent from eSF applications.	
		• LSP—For jobs sent from Lexmark Solutions Platform (LSP).	
		• mobile—For jobs sent from mobile applications.	
		Note: The TestSNS example solution only looks for PNS and SNS IDs.	
language	String	The language used by the client.	
srvIPAddr	String	The IP address of the LDD server processing this job.	
srvHostName	String	The host name of the LDD server processing the job.	
		Note: If the host name cannot be determined, then the IP address appears.	
srvThreadName	String	The name of the thread that is processing the job. For example, workflow-29.	

Sample success JSON response

```
200 OK
Location: http://xxx.xxx.xxx.xxx:9780/jsapi/v1/jobs/123456
Content-Type: application/json
Content-Length: xxxx
{
   "jobId": "123456",
   "state": "running",
   "percentComplete": 40,
   "solutionName": "TestSNS",
   "taskName": "testsns",
   "submitTime": 1340125377,
   "startTime": 1340125400,
```

```
"authId": "smith",
"clientIPAddr": "10.190.64.123",
"clientHostName": "my-pc.area.company.com",
"clientMACAddr": "12:BA:4F:67:91:B4",
"appId": "mobile",
"language": "en_US",
"srvIPAddr": "10.190.64.75"
"srvHostName": "lddsrv1.area.company.com"
"srvThreadName": "workflow-29"
}
```

Using SOAP JSAPI

SOAP JSAPI is available in LDD 4.3.x.x or later. We recommend using RESTful JSAPI instead of SOAP JSAPI to work with your client software applications. For more information, contact your Lexmark representative.

The following table lists the methods used with the SOAP Web Service:

Method	Target	Description	Parameters	Return values
start	Load balancer	Initiates a job submission session.	 resolver—The resolver used to determine the device group, solution, and task settings. The default resolver uses clientIP and profileName only. protocol—The protocol used to extract prompt answers from the metadata. The default is webdav. authId—The client user name. clientIP—The client IP address. deviceGroup—The device group associated with the job. profileName—The profile used for the job. 	sessionID— The session ID, which must be used in later calls. tomcatIP—The address of the LDD server, which must be the target for later calls. scanUrl—The WebDAV folder where documents are submitted.
post	WebDAV	Submits files in response to ScanPrompt.	See the WebDAV doc	umentation

Method	Target	Description	Parameters	Return values
metadata	LDD server	Provides answers for other prompts.	• continue— Indicates that more metadata follows. • scan.x.file. y—The path of a scanned file in the WebDAV repository. x indicates the sequence number of a scan prompt, and y indicates the sequence number of a file from that scan prompt. x and y are both zero-based.	Reserved.
nextPrompt (optional)	LDD server	Requests for the next prompt.	sessionID—The session ID returned from the initial start call.	return nextPrompt—The parameters of returned changes based on the prompt type. finish—Shows the finish button. back—Lets users go to the previous prompt. type—Prompt type.
queryTaskStatus (optional)	LDD server	Calls this method with the sessionID to determine if the job is successful.	sessionID—The session ID returned from the initial start call.	percentComplete —The percentage of the job completion that is updated as the script runs. id—The session ID from the start of the job. status—Shows the status of the job. startTime—The time when the job started. endTime—The time when the job ended.

Understanding dynamic prompting support

Many solutions involve submitting jobs that require information such as account numbers, passwords, or processing options. When a profile is selected, solutions may either prompt you for information or start a job automatically.

The Job Submission Web Service provides prompting capability to Lexmark Document Server Printer Port clients. The following prompts are supported:

- MessagePrompt
- BooleanPrompt
- IntegerPrompt
- ListPrompt
- ArrayPrompt
- PasswordPrompt
- ScanPrompt
- MessagePrompt
- EndPrompt

The timeout period for the prompt wizard is 30 seconds.

Prompting depends on whether there are more required information or documents to process. If there are more, then select whether to continue or not. On the last prompt, a summary dialog box of the answers appears.

Notes:

- Canceling the job does not undo the processing of the job.
- LDD 4.6.3.x printer ports on a clustered print server are not supported.

Using Kerberos authentication

If a user logs in at a printer using Kerberos, then the LDD system uses the credentials to manipulate network files or interact with ECM systems.

Notes:

- Enable secure communication between printers and servers in the LMC for any device group that uses a solution with Kerberos authentication.
- Make sure that the date and time on the printer, LDD server, and KDC server are synchronized.

The following objects use Kerberos authentication:

- FileClass
- LdapClass
- SharePointClass
- TextFileClass

If necessary, Kerberos tickets are accessed, and no additional scripting is necessary.

Note: Credentials set for an object in a solution script override Kerberos credentials.

You can set a KDC address and realm within a script using the credentials top-level object:

```
credentials.add("kdc", "myhost.mycompany.com");
credentials.add("realm", "myrealm.mycompany.com");
```

Developing workflow solutions for previous versions of LDD

You can use the current version of the LDD SDK to develop workflow solutions for previous versions of LDD 4.x. However, auto-complete is installed in JSEclipse only for the objects in the latest version of LDD, so do not rely on auto-complete when developing solutions for previous versions. For information about objects in previous versions of LDD, see the *Lexmark Document Distributor Script Reference*.

Testing and deploying workflow solutions

Testing with the MFP emulator and performance simulator

The MFP emulator and performance simulator are used to test LDD solutions without a physical printer. The emulator interactively emulates an e-Task 2 printer control panel. The performance simulator lets you set parameters and quickly run multiple tests simulating either an e-Task or an e-Task 2 printer. The interactive emulator is useful for preliminary debugging, and the performance simulator is useful for comprehensive functional and stress testing.

Note: In Windows 7 or later, make sure to run the Eclipse software and LDD SDK as an administrator, for the simulator and emulator to function properly.

Accessing the MFP emulator or performance simulator

- To access the interactive MFP emulator, in the Eclipse software, click LDD SDK > MFP > Emulator (eTask2).
- To access the performance simulator, in the Eclipse software, click LDD SDK > MFP > Performance Simulator.

If you are running the MFP emulator or performance simulator for the first time, then the installation window appears. To install the application, do the following:

- **1** If necessary, change the folder where you want to install the application.
 - **Note:** The installation path cannot contain double-byte characters.
- 2 If necessary, select Launch Emulator to launch the emulator or performance simulator after installation.
- 3 Click Finish.

If you selected **Launch Emulator** or if the MFP emulator is already installed, then the interactive MFP Emulator or MFP Simulator configuration window appears.

Using the interactive MFP emulator

Using the interactive MFP emulator with an LDD system

- 1 From the MFP Emulator configuration window, click **Interactive Mode** > **MFP** > **Emulator (eTask2)**. The home screen window appears, and the emulator is accessible as a printer from LMC.
- **2** Make sure that the LDD system is online.
- **3** Upload the solution to be tested in LMC. For more information, see the *Lexmark Document Distributor Administrator's Guide*.
- 4 Add the MFP emulator to a device group in LMC, and then discover it.
 - **Note:** The IP address of the emulator is the IP address of the computer where it is running. This address appears beside Client IP in the MFP emulator configuration window, and on the upper-left corner of the home screen.
- **5** Deploy the solution, modify the home screen for the device group as necessary, and then perform a policy update.

- **6** If you include the profile on the home screen, then click the icon for the profile. If the profile does not appear on the home screen, then do the following:
 - **a** From the printer home screen, do either of the following:
 - For e-Task 5 printers, click App Profiles.
 - For e-Task 2+, e-Task 3, or e-Task 4 printers, click **Held Jobs** > **Profiles**.
 - **b** Click the icon for the profile.

The profile launches the associated script on an LDD server.

Note: Some prompts are not supported in interactive mode. When a script includes an unsupported prompt, a message appears on the emulated printer control panel. Click **Next** to continue the script after the prompt.

Simulating a scan task

- 1 Type or browse to the path of a TIFF, JPEG, PDF, or PostScript file to simulate the document to be scanned.
- 2 Click OK.

To assign a default image file to appear in each Scan File dialog, click **File > Properties**.

Saving print jobs

Print jobs initiated by a profile are discarded by default. To enable saving print jobs:

- **1** Make sure you have run the interactive emulator at least once. The configuration that contains the settings for the interactive emulator is created automatically the first time it is run.
- **2** Locate the \Profiles\interactive\conf\ folder where the MFP emulator is installed. The default is C:\Program Files\mfpsimulator\.
- **3** Open **sim-interactive.properties** in a text editor.
- 4 If necessary, modify the location where print jobs are saved beside interactive.advanced.pj.output=.
- 5 Change the value beside interactive.advanced.pj.save= to true.
- **6** If the interactive emulator is open, then close, and then restart it.

Using the performance simulator

Preparing and running tests in the performance simulator

- 1 From the MFP Simulator configuration window, click File > New Configuration.
- 2 Type the IP address or host name of the LDD system in the Load Balancer IP field.
- **3** Type the profile name to execute.

Note: The profile name refers to a device profile created using the Device Policy Editor in the solution. A list of profiles can also be found in the Profiles task after the solution has been deployed to the relevant device group in LMC.

4 Select whether to simulate an e-Task 2 or e-Task device.

5 Discover the performance simulator and deploy the appropriate solution in LMC:

Note: This step is only necessary if the interactive MFP emulator or performance simulator has not been discovered, or if the necessary solution has not been deployed.

- a To set the simulator to discovery mode, type 0 for both "Number of MFPs" and Repetitions fields.
- **b** Click to save the test profile, and then click to start the simulator in discovery mode.
- c Make sure the LDD system is online.
- **d** Upload the solution to be tested in LMC.
- e Add the performance simulator to a device group in LMC, and then discover it.

Note: The IP address of the simulator is the IP address of the computer where it is running. This address appears in the Client IP field in the MFP Simulator configuration window.

- **f** Deploy the solution and modify the home screen for the device group as necessary, and then perform a policy update.
- **g** Click **(** to stop the simulator.
- **6** Type the number of MFPs to simulate.
- **7** Type the number of repetitions for the test.
- 8 In the Scan File field, browse to a TIFF, JPEG, PDF or PostScript file to use in simulating a scan task.
- **9** If necessary, configure advanced settings, including any answers to prompts that should be different than the default. For more information, see "Configuring advanced properties" on page 67.
- 10 To create a log during the test in Log4J, select Enable UI Logging.
- 11 Click to save the test profile, and then click to start testing.

You can stop a test that is still in progress by clicking ...

Configuring advanced properties

Several advanced properties for the performance simulator, including custom prompt answers, are found on the Advanced tab of the MFP Simulator configuration window. Some properties also appear as fields on the Configuration tab. The selection of **E-Task2** or **E-Task** on the Configuration tab determines whether the Advanced (e-Task 2) or Basic (e-Task) properties are used.

To save the test configuration after modifying advanced properties, click ${}^{\perp}$.

Property	Description	Default
serverAddress	The IP address or host name of the LDD system	
profileName	The profile to run on the LDD system	
	Note: The profile name refers to a Device Profile created using the Device Policy Editor in the solution. A list of profiles can also be found in the Profiles task for the relevant device group in LMC.	

Property	Description	Default
cancelProbability	The probability that the profile will be canceled, expressed as a decimal between 0 and 1 . In repetitive testing and testing on multiple printers, the profile is canceled for the specified percentage of the tests, with canceled tests randomly selected. When the application determines that a particular test will be canceled, a random prompt is selected within that test for the point of cancellation. The setting 0 specifies that no tests are canceled, and the setting 1 indicates that every test is canceled at a random prompt.	0.0
ui.logging	Determines whether the test is logged in Log4J	false

Property	Description	Default
basic.addressRange	The IP addresses used for emulated e-Task printers. A single IP may be used to emulate multiple e-Task printers at a single address, since the emulator can use multiple HTTP connections for e-Task. Multiple addresses are specified as a range, in the format **xxx.*	Local IP address (set autotmatically when the simulator is started)
basic.scanfiles	The TIFF, JPEG, PDF, or PostScript files to use in simulating the scan task. The setting can contain a comma-delimited list of multiple files, which are submitted together for the scan task. Note: The delimiter used in the list can be changed using the scanFileDelimiter property.	None
basic.promptAnswers	A comma-delimited list of answers to supply for prompts asked by the profile. If left blank, the default response is used for all prompts. If you need to supply an answer for any prompt, then you must supply all answers for the applicable logic path. For more information, see "Supplying answers to prompts" on page 75. Note: The delimiter used in the list can be changed using the delimiter property.	None
basic.repetitions		
basic.nummfps	The number of printers to emulate for the test. Use 0 for both this property and basic.repetitions to enter discovery mode. Note: It is not recommended to emulate more than 250 printers.	
basic.bind	Determines whether to bind the local IP address to the print listener for receiving print jobs	
basic.prompting	Indicates to the application whether the profile contains prompts	true

Property	Description	Default
basic.scanning	Indicates to the application whether the profile contains a scan task	true
basic.profilerunTimeThreshold	The time in milliseconds allowed for a profile to run before a warning message is logged	30000
basic.timeToFirstPromptThreshold	The time in milliseconds allowed for the first prompt in the profile to display before a warning message is logged	2000
basic.multiIP	Determines whether multiple IP addresses are used for emulating multiple e-Task printers. If false, then only the first address specified for basic.addressRange is used. If true, then the number of addresses specified for basic.addressRange must match the number specified for basic.nummfps.	true (automatically changed to false if the test is run without specifying multiple addresses)
basic.readTimeout	The timeout in milliseconds for reading data from the LDD system	360000
basic.connectionTimeout	The timeout in milliseconds for connection requests to the LDD system	180000
native	This property should always be false for LDD 4.x.	false
basic.useRandomFileFromDirectory	Determines whether a random file is used from the folder specified in basic.randomFileDirectoryPath for simulating the scan task. When set, these properties override files specified for basic.scanfiles .	false
basic.randomFileDirectoryPath	Specifies the folder where image files for scans can be found when basic.useRandomFileFromDirectory is set to true	None

Property	Description	Default
advanced.promptAnswers	A comma-delimited list of answers to supply for prompts asked by the profile. If left blank, the default response is used for all prompts. If you need to supply an answer for any prompt, then you must supply all answers for the applicable logic path. For more information, see "Supplying answers to prompts" on page 75. Note: The delimiter used in the list can be changed using the delimiter property.	None
advanced.addressRange	The IP addresses used for emulated e-Task 2 printers. A single IP may be used to emulate multiple e-Task 2 printers at a single address, since the emulator can use multiple HTTP connections for e-Task 2. Multiple addresses are specified as a range, in the format XXX.XXX.XXX.XXXX.XXX.XXX.XXX.XXX.XXX.X	Local IP address (set autotmatically when the simulator is started)
advanced.repetitions	The number of repetitions for the test on each emulated printer. Use 0 for both this property and advanced.nummfps to enter discovery mode.	0
advanced.nummfps	The number of printers to emulate for the test. Use 0 for both this property and advanced.repetitions to enter discovery mode. Note: It is not recommended to emulate more than 250 printers.	0
advanced.multiIP	Determines whether multiple IP addresses are used for emulating multiple e-Task 2 printers. If false , then only the first address specified for advanced.addressRange is used.	true (automatically changed to false if the test is run without specifying multiple addresses)
advanced.profilerunTimeThreshold	The time in milliseconds allowed for a profile to run before a warning message is logged	30000
advanced.timeToFirstPromptThreshold	The time in milliseconds allowed for the first prompt in the profile to display before a warning message is logged	2000
advanced.useSecureWebdav	Determines whether WebDAV communication with the LDD system should be secure. This property should be true when the LDD system is v4.4.0.2 or later, or false when the LDD system is v4.4.0.1 or earlier.	true

Property	Description	Default
advanced.webdavUsername	The user name used for secure WebDAV communication with the LDD system. In most cases, this property should not be changed.	ldd
advanced.webdavPassword	The password used for secure WebDAV communication with the LDD system. In most cases, this property should not be changed.	ldd
advanced.useRandomFileFromDirectory	Determines whether a random file is used from the folder specified in advanced.randomFileDirectoryPath for simulating scan tasks. When set, these properties override files specified for advanced.scanfilesN.	false
advanced.randomFileDirectoryPath	Specifies the folder where image files for scans can be found when advanced.useRandomFileFromDirectory is set to true	None
advanced.scanfiles1– advanced.scanfilesN	The TIFF, JPEG, PDF, or PostScript files to use in simulating scan tasks. Each property represents a single scan task, so properties after advanced.scanfiles1 are only used for profiles that contain multiple scan tasks. Each property can contain a comma-delimited list of multiple files, which are submitted together for the scan task.	None
	Note: The delimiter used in the list can be changed using the scanFileDelimiter property.	

Property	Description	Default
basic.linfo.name	The profile name associated with the scan task. The default, which refers to the profile that is run for the test, should usually remain set.	\${CurrentTestProfile.profileName} (This refers to the profileName property in the Simulator Properties table.)
basic.linfo.resolution	Resolution for the scan task	300
basic.linfo.format	Image format for the scan task	TIFF
basic.linfo.depth	Bit depth for the scan task	8
basic.linfo.orientation	Orientation for the scan task	PORTRAIT
basic.linfo.papersize	Paper size for the scan task	LETTER
basic.linfo.numpages	Number of pages for the scan task	1

Property	Description	Default
advanced.linfo.name	The profile name associated with the scan task. The default, which refers to the profile that is run for the test, should usually remain set.	\${CurrentTestProfile.profileName} (This refers to the profileName property in the Simulator Properties table.)
advanced.linfo.resolution	Resolution for the scan task	300
advanced.linfo.format	Image format for the scan task	TIFF
advanced.linfo.depth	Bit depth for the scan task	8
advanced.linfo.orientation	Orientation for the scan task	PORTRAIT
advanced.linfo.papersize	Paper size for the scan task	LETTER
advanced.linfo.numpages	Number of pages for the scan task	1

Property	Description	Default
basic.pj.addressRang e	The address range to receive print jobs from the LDD system. The default, which refers to the address range set for the overall test, should usually remain set.	\${CurrentTestProfile.basic.addressRange} (This refers to the basic.addressRange property in the Basic prompting properties table.)
basic.pj.output	The folder in which simulated print jobs should be saved	The /Profiles/CurrentTestProfile/conf/dat a/PrintJobs folder where the MFP emulator and performance simulator are installed
basic.pj.ext	The file extension of saved print jobs. Do not include a period (.) before the extension. The extension implies the file type used. One of the following: pdf, ps, tif.	ps
basic.pj.save	Determines whether to save print jobs from the LDD system	false
basic.pj.poolSize	The size of the thread pool to use for print jobs. The default, which refers to the overall server pool size, should usually remain set.	\${CurrentTestProfile.serverPoolSize}

Property	Description	Default
advanced.pj.addressRan ge	The address range to receive print jobs from the LDD system. The default, which refers to the address range set for the overall test, should usually remain set.	\${CurrentTestProfile.advanced.addressRange} (This refers to the advanced.addressRange property in the Basic prompting properties table.)
advanced.pj.output	The folder where simulated print jobs should be saved	The /Profiles/CurrentTestProfile/conf/data/P rintJobs folder where the MFP emulator and performance simulator are installed
advanced.pj.ext	The file extension of saved print jobs. Do not include a period (.) before the extension. The extension implies the file type used. One of the following: pdf, ps, tif.	ps
advanced.pj.save	Determines whether to save print jobs from the LDD system	false
advanced.pj.poolSize	The size of the thread pool to use for print jobs. The default, which refers to the overall server pool size, should usually remain set.	\${CurrentTestProfile.serverPoolSize}

Property	Description	Default
clientStartUpDelay	The delay, in milliseconds, between starting each group of emulated MFPs when testing with more than one MFP	500
clientStartUpDelaySize	The number of MFPs to start after each interval specified by clientStartUpDelay	10
startDelayMin*	The minimum delay between test repetitions	2000
startDelayMax*	The maximum delay between test repetitions	2000
promptDelayMin*	The minimum delay before answering prompts	2000
promptDelayMax*	The maximum delay before answering prompts	2000
initScanDelayMin*	The minimum delay before submitting a simulated scan	2000
initScanDelayMax*	The maximum delay before submitting a simulated scan	2000
betweenScanDelayMin*	The minimum delay between submitting multiple files in a simulated scan task	2000

^{*} The delay properties are useful in simulating real-world delays where user input is expected when stress-testing a solution. For each delay specified, a random value is selected between the minimum and maximum values.

Property	Description	Default
betweenScanDelayMax*	The maximum delay between submitting multiple files in a simulated scan task	2000

* The delay properties are useful in simulating real-world delays where user input is expected when stress-testing a solution. For each delay specified, a random value is selected between the minimum and maximum values.

Property	Description	Default
delimiter	The delimiter used between subsequent prompt answers in basic.promptAnswers and advanced.promptAnswers	,
	Note: A colon (:) cannot be used as the delimiter.	
scanFileDelimiter	The delimiter used between multiple scan files in basic.scanfiles and advanced.scanfiles	,
defaultAnswer	The string used in basic.promptAnswers and advanced.promptAnswers to indicate the default prompt answer	[DEFAULT]
cancelAnswer	The string used in basic.promptAnswers and advanced.promptAnswers to indicate canceling the prompt	[CANCEL]
randomAnswer	The string used in basic.promptAnswers and advanced.promptAnswers to indicate that a random answer should be selected	[RANDOM]
serverPoolSize	The maximum number of threads in server thread pools	50
JMXHTTPAdaptorPort	The HTTP port for an Adaptor used for JMX-based remote management	8090

Property	Description	Default
basic.pauseCronExp	A CRON expression that schedules a pause in the test	None
basic.unpauseCronExp	A CRON expression that schedules the test to resume after a pause has been scheduled	None
basic.addMfpCronExp	A CRON expression that determines the interval at which a new printer is added to the test	None
basic.removeMfpCronExp	A CRON expression that determines the interval at which a printer is removed from the test	None
basic.numScheduledMfpsToAdd	The number of printers to add at the interval specified by basic.addMfpCronExp	1
basic.numScheduledMfpsToRemove	The number of printers to remove at the interval specified by basic.removeMfpCronExp	1

Property	Description	Default
advanced.pauseCronExp	A CRON expression that schedules a pause in the test	None
advanced.unpauseCronExp	A CRON expression that schedules the test to resume after a pause has been scheduled	None
advanced.addMfpCronExp	A CRON expression that determines the interval at which a new printer is added to the test	None
advanced.removeMfpCronExp	A CRON expression that determines the interval at which a printer is removed from the test	None

Property	Description	Default
advanced.numScheduledMfpsToAdd	The number of printers to add at the interval specified by advanced.addMfpCronExp	1
advanced.numScheduledMfpsToRemove	The number of printers to remove at the interval specified by advanced.removeMfpCronExp	1

Supplying answers to prompts

You can supply a comma-delimited list of answers to supply for prompts asked by the profile in the setting <code>basic.promptAnswers</code> (for e-Task printers) or <code>advanced.promptAnswers</code> (for e-Task 2 printers). If the setting is left blank, then the default response is used for all prompts. The delimiter for the list may be changed using the <code>delimiter</code> setting.

If you need to supply an answer for any prompt, then you must supply all answers for the applicable logic path. To specify the default answer for a prompt in the path, use <code>[DEFAULT]</code>, or the answer otherwise specified by the <code>defaultAnswer</code> setting. The logic path may be different depending on prompt answers, so you must plan answers for the specific path you want to take through the prompts. It may be helpful to test the path by first using the interactive MFP emulator.

The following table shows the valid answer values for each prompt type:

Prompt type	Valid answer values	Default value if no default is specified by the script
Array	Zero-based array index	0
Authentication (magnetic stripe card or RFID data)	A value, separated by a colon from a colon-delimited list of key=value pairs that simulate data from a magnetic stripe card or RFID device, using the following standard keys: FormatCode Name Track1 Track1Raw Track1Pan Track2AdditionalData Track2 Track2Raw Track2Pan Track2AdditionalData Track3 Track3Bam Track3Bam Track3Fan Track3Fan Track3Fan Track3HaditionalData For example: 4444555566667777:Track2Raw=;4444555566667 777=090510100000416000000?:Track1Raw=%B444 4555566667777^USER/JOEQ^09051010000000000 0000000000000000000000	Empty string
Boolean	true false	true
Сору	[DEFAULT] only	N/A
CopyUl	[DEFAULT] only	N/A
Custom VLML	[DEFAULT] only	N/A
Email	[DEFAULT] only	N/A
EmailUI	[DEFAULT] only	N/A
Fax	[DEFAULT] only	N/A
FaxUI	[DEFAULT] only	N/A
Image boolean	true false	true

Prompt type	Valid answer values	Default value if no default is specified by the script
Image list	Zero-based array index	0
Image message	[DEFAULT] only	N/A
Integer	Numeric integer	0
List	Zero-based array index	0
Message	[DEFAULT] only	N/A
Numeric	Numeric integer	0
Password	Text string	Empty string
Scan	None; scan prompts are handled by the basic.scanfiles and advanced.scanfilesN settings. Answers for scan prompts should not be included in the sequence of prompt answers.	N/A
ScanUI	[DEFAULT] only	N/A
String	Text string	Empty string

Using JConsole to monitor and modify a running test

You can use the *Java Monitoring and Management Console* (JConsole) or another JMX-enabled application to access attributes and operations of the performance simulator process during a test. The following steps detail accessing these attributes and operations using JConsole specifically, but the listed attributes and operations are the same for other JMX-enabled applications.

1 Run JConsole.

Note: JConsole is installed with the Java SE Development Kit. The default location for JConsole is C: \Program Files\Java\jdk<*current version*>\bin\jconsole.exe.

2 While a performance simulator test is running, select **com.lexmark.workflow.simulator.App** from the list of processes on the Local tab.

Note: If a test is started after the "Connect to Agent" dialog is opened, then click the empty area within the list of processes to refresh it.

- 3 Click Connect > MBeans tab.
- 4 Expand the simulator folder, and then expand the folder for the currently running test profile.
- **5** For e-Task 2, expand the Advanced folder.

or

For e-Task, expand the Basic folder.

6 Select Simulation.

From the Attributes tab, you can see the following details of a running test:

- ActiveMfps—This is the number of MFPs currently being emulated for the test.
- BetweenClientStartUpDelaySize—This is the number of MFPs started after each interval specified by the clientStartUpDelay setting in the test profile.

- Cancels—This is the number of tests canceled, which is controlled by the cancelProbability setting in
 the test profile.
- **Failures**—This is the number of tests run that did not complete successfully.
- Name—This is the name of the test, which includes the test profile name; Advanced for e-Task 2 or Basic for e-Task.
- PausedMfps—This is the number of paused MFPs.
- **RunCount**—This is the total number of completed tests.
- StartTime—This is the date and time when the test was started.
- **Successes**—This is the number of successfully completed tests.

Only the BetweenClientStartUpDelaySize value can be changed from the Attributes tab.

From the Operations tab, you can perform any of the following actions by clicking the corresponding button:

- **getBetweenClientStartUpDelaySize**—Retrieve the current setting for the number of MFPs started after each interval specified by the **clientStartUpDelay** setting in the test profile.
- **setBetweenClientStartUpDelaySize**—Set the number of MFPs started after each interval specified by the **clientStartUpDelay** setting in the test profile.
- getActiveMfps—Retrieve the number of MFPs currently being emulated for the test.
- **getRunCount**—Retrieve the total number of completed tests.
- **getCancels**—Retrieve the number of tests canceled.
- getSuccesses—Retrieve the number of successfully completed tests.
- getFailures—Retrieve the number of tests run that did not complete successfully.
- pause—Pause the test.
- getPausedMfps—Retrieve the number of paused MFPs.
- addMfps—Add the number of MFPs specified for p1 to the test.
- removeMfps—Remove the number of MFPs specified for p1 from the test.
- shutdown—Stop the test.
- **getName**—Retrieve the name of the test.
- resume—Resume a paused test.
- getStartTime—Retrieve the date and time when the test was started.

Determining the single-server throughput for a solution

When building or upgrading an LDD system around a particular solution, determine the single-server throughput of the solution to help in sizing the system. Determine this value by testing the solution with the performance simulator.

For more information on system sizing using the value determined by this process, see the *Lexmark Document Distributor Administrator's Guide*.

Note: Perform this test either on a separate test LDD system, or during a time that your production system is not processing any other jobs. Make sure that the test LDD system has at least one server matching the performance of your production system.

1 On the LDD system where the solution is being tested, set all but one server offline.

Note: If there are unequal servers in the system, then test the solution on each server.

2 In the Eclipse software, click LDD SDK > MFP > Performance Simulator.

Notes:

- In Windows 7 or later, make sure to run the Eclipse software and LDD SDK as an administrator, for the simulator and emulator to function properly.
- If you have not installed the MFP emulator and performance simulator, then follow the instructions on the computer screen.
- 3 From the MFP Simulator configuration window, click File > New Configuration.
- **4** Configure the simulator and LDD system for the test. Make sure that you have discovered the simulator in the LDD system and have deployed the solution to the simulator.

After the MFP simulator has been discovered, use the following settings in the MFP Simulator configuration window:

- Configuration tab:
 - Number of MFPs to simulate-1
 - Repetitions—A number high enough to run at least an hour. The following typical throughputs on a server with the recommended hardware may help determine a rough estimate:

Solution processing load	Functions used	Average single-server throughput
Typical	Some image-processingPrinting	6000–8000 jobs per hour
Heavy	 Extensive image-processing Bar codes External processes Small to medium Document Producer (e-forms) jobs 	2000–3000 jobs per hour
Very heavy (OCR)	OCRLarge Document Producer (e-forms) jobs	100–200 jobs per hour

Note: Using less than the recommended RAM significantly reduces throughput. For example, a dual-processor server with only 2GB of RAM can process only 600–800 jobs per hour when using a "heavy" solution.

 Scan File—If a scan task is part of the profile, then a TIFF, JPEG, PDF, or PostScript file is required to simulate the task.

Note: If different files must be used for separate scan tasks for an e-Task 2 solution, then use the advanced property **advanced.scanfiles***N* instead.

- Advanced tab:
 - basic.promptAnswers/advanced.promptAnswers—A list of answers to prompts that results in the logic path with the heaviest possible processing load. You may omit this setting if the default answer to each prompt results in the same logic path.

Note: You can change any other properties that help simulate your system more accurately.

5 Click to save the test profile, and then click to start testing. Let the test to run for an hour.

Deploying a solution directly to an LDD server system

Notes:

- Solutions can be deployed directly from the Eclipse software only when using LDD 4.3 or later.
- If necessary, update the proxy settings in the Eclipse software for communication with the LDD server system. If the LDD system is inside a proxy server in the Eclipse software, then add the load balancer host name to the "No Proxy for" list. You can update this list in the Network Connections preferences.
- If a solution performs several actions using an auto-configure script, then increase the timeout setting for exporting a solution for deployment. You can configure this setting in the Lexmark preferences.
- 1 In the Package Explorer pane, select the solution.
- 2 If Build Automatically is not enabled on the Project menu, then click Project > Build Project.
- 3 Click File > Export.
- **4** Expand the Lexmark folder, and then select **Deploy to LDD 4.3+ Server**.
- 5 Click Next.
- **6** If the server has not been accessed from the Eclipse software before, then do the following:
 - a Select Deploy to new LDD System.
 - **b** Type the host name or IP address of the load balancer.
 - **c** Type the user name and password used to log in to LMC.

Note: Do not type double-byte characters in the Password field. To use a password with double-byte characters, type it in a text editor, and then copy and paste it to the Password field.

- d Click Add.
- 7 Select Deploy to existing LDD System.
- **8** Select the server from the list.
- 9 Click Finish.

Restarting the Lexmark Solutions Application Server

If you install a workflow solution that includes a component, then you may need to restart the Lexmark Solutions Application Server for the solution to fully function.

Before restarting the Lexmark Solutions Application Server, set the server offline on the System tab in LMC. Make sure the server is offline before proceeding. Click **Refresh**, and then make sure **offline** is reported in the Status column for the server.

You can restart the Lexmark Solutions Application Server from the Windows Services control panel.

Note: When you restart the Lexmark Solutions Application Server service, any solution-related file in the \Lexmark\Solutions\apps\wf-ldss\ or \Lexmark\Solutions\apps\wf-ldss\solutions folders, such as a property file for a solution, is reverted to the version stored with the solution package as it was initially installed or upgraded, and any manual changes are lost.

Distributing a solution file and installing the solution using LMC

When the development system does not have access to the LDD server system, you can distribute the solution file and install the solution using LMC.

Note: The following procedure applies to LDD 4.3 or later. For information about manually installing a solution on an LDD 4.2 system, see the documentation for LDD 4.2.

- **1** If Build Automatically is not enabled on the Project menu, then select the solution in the Package Explorer pane, and then click **Project > Build Project**.
- 2 Distribute and install the solution file:
 - a Open LMC.
 - **b** Click the **Solutions** tab.
 - c Select All Solutions from the Solutions list.
 - d Click Install/Upgrade.
 - e In the window that appears, type a path to a solution file, or click **Browse** to browse for the solution file.

Note: For general distribution, the solution file is located in the \target\install folder within the main folder of the solution project. The solution file has an extension of .solution.

f Click Upload.

Managing the LDD 4.x System List

To access the LDD 4.x System List window, click LDD SDK > LDD 4.x System List.

From the System List window, you can do one or more of the following:

- Add a server system.
 - 1 Click New.
 - **2** Type the host name or IP address of the load balancer.
 - **3** If necessary, change the port used to access LMC.

4 Type the user name and password used to log in to LMC.

Note: Do not type double-byte characters in the Password field. To use a password with double-byte characters, type it in a text editor, and then copy and paste it to the Password field.

- **5** If necessary, select the release (LDD version) of the targeted server system.
- 6 Click Add.

If authentication with the server system is successful, then the host name or IP address appears in the

- Edit settings for an existing system.
 - 1 Select a server system from the list.
 - **2** Edit the connection and authentication settings as necessary.
 - 3 Click Update.
- Remove an existing system.
 - **1** Select a server system from the list.
 - 2 Click Remove.
- Access LMC for an existing system.
 - **1** Select a server system from the list.
 - 2 Click LMC.

Note: If necessary, update the proxy settings in the Eclipse software for communication with an LDD server system. If the LDD system is inside a proxy server in the Eclipse software, then add the load balancer host name to the "No Proxy for" list. You can update this list in the Network Connections preferences.

Building a workflow solution from the command line

1 Create a working folder.

Example: C:\solutionfolder\

- 2 Copy the following files, located in the Eclipse \plugins folder, to the new folder:
 - com.lexmark.lddsdk.core_1.0.0.timestamp.jar
 - com.lexmark.lddsdk.sbtcore_1.0.0.timestamp.jar
 - com.lexmark.lddsdk.sbt4x_1.0.0.timestamp.jar

timestamp represents the timestamp that appears on the latest version of each file, and x represents the target version of LDD.

- **3** Copy the Rhino JavaScript compiler, js-1.6R1.jar, to the new folder.
- **4** Add the working folder to the classpath.

Example: java -classpath C:\solutionfolder\

- **5** Remove the *timestamp* from the file names of com.lexmark.lddsdk.core_1.0.0.*timestamp*.jar and com.lexmark.lddsdk.sbtcore_1.0.0.*timestamp*.jar, so that the new file names are as follows:
 - com.lexmark.lddsdk.core_1.0.0.jar
 - com.lexmark.lddsdk.sbtcore_1.0.0.jar
- **6** From the working folder, execute this command, noting the replacements that follow:

java -jar com.lexmark.lddsdk.sbt4x_1.0.0.timestamp.jar project_container
working_folder_path/js-1.6R1.jar

Note: Multiple lines are shown for clarity. Type the entire command on a single line.

Make the following replacements in the command:

- timestamp—The timestamp contained in the file name
 Example: com.lexmark.lddsdk.sbt44_1.0.0.v20081027-1303.jar
- x—The version number of the target version of LDD

 Example: com.lexmark.lddsdk.sbt44_1.0.0.v20081027-1303.jar
- project_container
 The full path to the container folder of the project in the workspace
 Example: C:/workspace/TestMFP
- working_folder_path—The full path of the working folder you created in step 1

Command example: java -jar com.lexmark.lddsdk.sbt44_1.0.0.v20081027-1303.jar C:/workspace/TestMFP C:/solutionfolder/js-1.6R1.jar

After a successful build, a new solution file can be found in the \target\install folder within the project container folder. The file extension of the solution file is .solution.

Developing components

Understanding component design

A typical component contains four classes:

- **Service interface**—This defines the contracts for the service implementation class and serves as a property type for the bean implementation class.
- Service implementation—This implements service interface class.
- Bean interface—This sets properties for the bean implementation class.
- **Bean implementation**—This implements the bean interface and calls the methods of the service implementation class.

Best practices for component design

- Implement a standard JavaScript component interface:
 - Implement the new operator to create instances of the component.
 - Use uppercase letters for constants.
 - Define all constants as children of the component class.
 - Implement the **setInput** method, and accept an array where appropriate.
 - Implement the **result** field, and return an array where appropriate.
- Each method is logged automatically to the confirmation page when called. Use
 com.lexmark.workflow.framework.annotation.ConfirmBeanMethodLoggingOverride to
 hide methods or arguments that should not appear in the confirmation page, such as passwords. To hide
 methods or arguments, do either of the following:
 - To prevent a method from appearing at all on the confirmation page, add
 @ConfirmBeanMethodLoggingOverride(hide=true) before the method declaration.
 - To prevent only the arguments of a method from appearing on the confirmation page, add
 @ConfirmBeanMethodLoggingOverride(hideArguments=true) before the method declaration. The arguments are replaced with the text <hidden-args> on the confirmation page.
- Log all activity using the Apache Software Foundation Apache log4j software framework, using the following levels:
 - ERROR—Fatal errors, such as system failures
 - WARN—Non-fatal errors, such as script exceptions
 - INFO—Diagnostic information, such as progress or status
 - DEBUG—Debugging information
- Handle script errors by throwing exceptions. Avoid catching exceptions within the component.
- Use com.lexmark.workflow.framework.service.temporaryFile.TemporaryFileService for output files and temporary files.
- Add a bean, xxxVersionBean, in applicationContext.xml to show the version number of the component in LMC.

Creating a component project

Like solutions, each LDD component is maintained as a project within the Eclipse software.

- 1 In the Eclipse software, click File > New > Project.
- 2 From the Lexmark folder, select LDD 4.x Component, and then click Next.
- **3** Type a container name for the project.

The container name is the name of the component project in the Eclipse IDE software.

- **4** Configure the optional settings. Do one or more of the following:
 - To use a component name different from the container, clear Use Default, and then type a component name.
 - To use a base Java package name different from the default, clear Use Default, and then type a name for the base Java package.
 - To start a component project at a version other than 1.0, type a value in the Initial Version field.
 - To use a package name different from the default that is based on the solution name, clear **Use Default**, and then type a package name.
- 5 Select the version of the LDD system where you want to install the solution, and then click Next.
- 6 From the Available Templates list, select the appropriate template for the component you plan to develop.
- 7 Click Next.
- **8** Type a description for the solution and the name of the author.
- 9 Click Finish.

Understanding the contents of a component project

The following folder structure details the contents of a component project. Some folders may not appear in all components.

ProjectFolder\—This is the container folder, named when creating the project, that contains all contents of the project.

docs\—This contains documentation files for the component.

lib\—This contains third-party .jar, .exe, and .dll files used by the component.

src—This contains the source files of the project.

conf\—This contains the configuration files for the project

images\—This contains images associated with the component.

java\—This contains Java source files.

native\—This contains any non-Java source files.

platform\—This maps to the target\component\platform folder, which contains the .jar file built from the component project.

prop\—This contains properties files.

test\—This contains source files for unit and integration tests.

web\WEB-INF—This contains applicationContext*.xml class configuration files for Spring Framework.

Note: To be recognized by Spring Framework, class configuration file names must begin with **applicationContext**. The default class configuration file is named **applicationContext-ContainerName.xml**.

target—This contains the compiled component after a project build, in addition to associated class files, XML descriptor files, and copies of script files from the time of the build. This folder only appears in a new project after the first build.

Note: This folder may be deleted to ensure a clean build.

component\—This contains the XML descriptor of the component project.

platform\—This contains the .jar file built from the component project.

install\—This contains the compiled component solution, with the extension .solution.

Note: File and folder names within a component project cannot contain double-byte characters. However, files themselves may contain double-byte characters.

Including a component in a workflow solution project

- **1** Make sure the component project has been built. If Build Automatically is not enabled on the Project menu, then do the following:
 - a Select the component project in Package Explorer.
 - **b** Click **Project** > **Build Project**.

The src\platform folder should contain a .jar file after a successful build.

- **2** Determine whether to include or reference the component:
 - An included component does not update with changes made to the original component project. Do the following to include a component:
 - **a** Make sure the workflow solution project appears in Package Explorer.
 - **b** Click and drag the .jar file from the src\platform folder of the component project to the root folder of the workflow solution project.
 - A referenced component updates if the original component project is changed and rebuilt. Do the following to reference a component:
 - **a** Right-click the workflow solution project folder in the Package Explorer pane, and then click **Properties**.
 - **b** Select **Project References** from the list.
 - **c** Select the check box beside the component project you want to reference in the workflow solution project.

Note: A project must appear in Package Explorer to appear in the Project References list.

d Click OK.

Troubleshooting 87

Troubleshooting

Network connection problems occur when installing or updating plug-ins in the Eclipse software

If you connect to the Internet through a proxy server, then make sure that the proxy server connection is set up correctly in the Eclipse software. For more information, see "Installing the development environment" on page 14.

The Lexmark Solution Development perspective or other features are missing

Make sure that Java SE 6 is installed:

- 1 From the Windows Control Panel, double-click Java.
- 2 On the General tab, click About.
- **3** In the About Java window, make sure that the version number is at least 6.
- **4** If an older version is installed, then install the Java SE 6 Development Kit (JDK) and Java Runtime Environment (JRE), available from **java.sun.com**

Auto-complete does not work for LDD objects

Try one or more of the following:

- Make sure that JSEclipse is installed.
- JSEclipse requires a workspace folder name with no spaces. Make sure that your workspace folder name does not have spaces.
 - 1 In the Eclipse software, click **File** > **Switch Workspaces** > **Other**.
 - 2 In the Workspace field, type a path, or browse to a folder.

Note: Make sure that the path has no spaces.

- **3** To copy your current workbench layout and working sets, expand **Copy Settings**, and then select the options.
- 4 Click OK.

The Eclipse software restarts and uses the new workspace.

- 5 In the Eclipse software, click LDD SDK > LDD Update JSEclipse Autocomplete.
- **6** When prompted, click **Yes** to restart the Eclipse software.
- Make sure that the auto-complete libraries for JSEclipse have been updated for LDD.
 - 1 In the Eclipse software, click LDD SDK > LDD Update JSEclipse Autocomplete.

Note: If JSEclipse is not installed, then the menu item is unavailable.

2 When prompted, click **Yes** to restart the Eclipse software.

Troubleshooting 88

A properties file updated using revision control does not update

If a properties file is updated using revision control outside the Eclipse software, then changes may not appear in the associated editor in the Eclipse software.

To refresh the settings in a properties file in the Eclipse software, restart the software.

LDD system times out when exporting a solution

Try one or more of the following:

- If the LDD system is inside a proxy server in the Eclipse software, then add the load balancer host name to the "No Proxy for" list. You can update this list in the Network Connections preferences.
- If a solution performs several actions using an auto-configure script or the network is slow, then increase the timeout setting for exporting a solution for deployment.
 - 1 In the Eclipse software, click Window > Preferences.
 - 2 In the category list, select Lexmark.
 - 3 In the Solution Export Wait Time field, increase the value.

The MFP emulator does not run

Occasionally, a Java process associated with the MFP emulator may continue to run after the MFP Emulator window is closed, which prevents a new session from running correctly.

Restart the MFP emulator:

- 1 Make sure the MFP Emulator window is closed.
- 2 Right-click the taskbar, and then click **Task Manager**.
- **3** Click the **Processes** tab.
- **4** If java.exe appears in the list of processes, then do the following:
 - a Select java.exe.
 - **b** Click **End Process** > **Yes**.
- **5** If javaw.exe appears in the list of processes, then do the following:
 - a Select javaw.exe.
 - **b** Click **End Process** > **Yes**.
- **6** Reopen the MFP Emulator window.

Troubleshooting 89

The MFP emulator runs but cannot be discovered in LMC

The SNMP Windows service in Windows Server 2003 may cause a conflict with the MFP emulator. If the SNMP service is running, then the MFP emulator appears to run normally, but it cannot be discovered in LMC.

- 1 Close the MFP emulator.
- **2** Disable the SNMP service in the Services control panel.
- 3 Restart the MFP emulator, and then reattempt to discover the emulator in LMC.

The backspace and left arrow keys do not work when viewing LMC in the Eclipse software

When using LMC from the Web browser in the Eclipse software, the backspace and left arrow keys may stop working after the tab focus is changed.

To restore the function of the backspace and left arrow keys, do the following:

- 1 Click Help > About Eclipse Platform > OK.
- **2** Return to the LMC tab, and then continue editing.

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Index

Α

a properties file updated using revision control does not update 88 accessing the functions of a library script 22 accessing the LDD Script Reference Guide 16 accessing the MFP emulator 65 accessing the performance simulator 65 adding a library script to a solution 22 adding an auto-configure script to a solution 22 advanced properties, performance simulator configuring 67 associating JavaScript files with the Eclipse software 15 auto-complete does not work for LDD objects 87 auto-configure 22 configuring the home screen 23 methods 23

В

backspace and left arrow keys do not work when viewing LMC in the Eclipse software 89 bar code read support 50 bar code write support 52 bar codes read support 50 write support 52 best practices for component design 84 best practices for solution design 17 building a workflow solution from the command line 82

C

code quality evaluating with JSLint 21

command line building a workflow solution 82 component projects contents 85 components best practices 84 creating a component project 85 including in a workflow solution project 86 understanding 8 understanding design 84 configuring advanced properties for performance simulator 67 configuring the home screen with auto-configure 23 contents of a component project 85 contents of a workflow solution project 18 creating a component project 85 creating a workflow solution project 18 credentials object 63 custom reports managing 50

D

databases using the included solution database 56 deploying a solution directly to an LDD server system 80 determining single-server throughput for a solution 79 developing workflow solutions for previous versions of LDD 64 development environment installing 14 device policies managing 45 distributing a solution file and installing the solution using LMC 81 double-byte character support 11 dynamic prompting 63

E

ECM

supported platforms 13
editing the properties an existing
workflow solution project 20
emulator 65
evaluating code quality with
JSLint 21
export event
sample script 39

F

forms merge scripts
printing forms on printers with
forms cards 39
scripting for different stages of a
forms merge 36
using 36
using the PrintClass service with
forms merge scripts 39
formsets
managing 49

G

getting support 13

Н

home screen configuring with auto-configure 23

ı

including a component in a workflow solution 86 installation system requirements 9 installing the development environment 14 installing the Solution Builder Toolkit 14 interactive emulator saving print jobs 66 simulating a scan task 66 using the interactive MFP emulator with an LDD system 65

JavaScript files associating with the Eclipse software 15 JConsole monitoring and modifying a running performance simulator test 77 JMX monitoring and modifying a running performance simulator test 77 Job Submission API 56 Job Submission Web service 56 JSLint evaluating code quality 21	using the interactive MFP emulator with an LDD system 65 MFP emulator cannot be discovered in LMC 89 MFP emulator does not run 88 minimum system requirements 9 monitoring and modifying a running performance simulator test 77 N network connection problems occur when installing or updating plug-ins in the Eclipse software 87	previous versions of LDD developing workflow solutions 64 print jobs saving 66 printers supported 10 printing forms on printers with forms cards 39 profile scripts 21 profiles 6 projects contents of a component project 85 prompts overview 41 single-function printers 11 properties, solutions editing 20
K	0	3
KDC address 63 Kerberos authentication 63	objects prompts 41 services 42	R realm 63
L	top-level objects 41	referencing a workflow solution
LDD SDK 8 system requirements 9 LDD system times out when directly exporting a solution 88 Lexmark Solution Development perspective or other features are missing 87 Lexmark Solutions Application Server restarting 81 library scripts 22	OCR support 54 overview prerequisite skills for developing LDD system components 5 prerequisite skills for developing workflow solutions 5 prompts 41 services 42 top-level objects 41	project 20 reports managing custom reports 50 REST Web service 56 querying job status 57 submitting jobs 57 using 57 restarting the Lexmark Solutions Application Server 81 running tests in the performance simulator 66
accessing functions 22 adding to a solution 22	P	S
managing custom reports 50 managing device policies 45 managing formsets 49 managing solution projects 19 managing solution settings 43 managing the LDD 4.x System List 81 manually associating JavaScript files with the Eclipse software 15 MFP emulator accessing 65 saving print jobs 66 simulating a scan task 66	performance simulator accessing 65 configuring advanced properties 67 monitoring and modifying a running test 77 preparing tests 66 running tests 66 supplying answers to prompts 75 preparing tests in the performance simulator 66 prerequisite skills for developing LDD system components 5 prerequisite skills for developing workflow solutions 5	saving print jobs 66 scan task simulating 66 scheduled scripts using 39 Script Reference Guide accessing 16 scripting for different stages of a forms merge 36 scripts 6 auto-configure 22 library scripts 22 profile scripts 21 scheduled scripts 39 using forms merge scripts 36 SDK 8

servers determining throughput for a solution 79 services overview 42 simulating a scan task 66 simulator 65 configuring advanced properties 67 monitoring and modifying a running test 77 preparing tests 66 running tests 66 supplying answers to prompts 75 single-function printers supported prompts 11 **SOAP Web Service** using 61 SOAP Web service 56 software development kit 8 solution determining single-server throughput 79 Solution Builder Toolkit installing 14 solution database included 56 solution projects managing 19 solution settings managing 43 solution types understanding 7 solutions accessing the MFP emulator or performance simulator 65 best practices 17 contents of a workflow solution project 18 deploying directly to an LDD server system 80 distributing and installing using LMC 81 editing the properties an existing workflow solution project 20 elements 6 understanding types 7 supplying answers to prompts for the performance simulator 75 support 13

supported ECM platforms 13 supported printers 10 supported prompts single-function printers 11 System List managing 81 system requirements 9 system sizing determining single-server throughput for a solution 79

Т

technical support 13 testing determining single-server throughput for a solution 79 testing with MFP emulator 65 testing with performance simulator 65 throughput, single-server determining for a solution 79 top-level objects overview 41 troubleshooting a properties file updated using revision control does not update 88 auto-complete does not work for LDD objects 87 backspace and left arrow keys do not work when viewing LMC in the Eclipse software 89 features are missing 87 Java 87 LDD system times out when directly exporting a solution 88 Lexmark Solution Development perspective or other features are missing 87 MFP emulator cannot be discovered in LMC 89 MFP emulator does not run 88 network connection problems occur when installing or updating plug-ins in the Eclipse software 87

U

understanding component design 84 understanding components 8 understanding solution types 7 understanding the objects used in solution development prompts 41 services 42 top-level objects 41 using auto-configure 22 using auto-configure methods 23 using forms merge scripts 36 using JConsole to monitor and modify a running performance simulator test 77 using Kerberos authentication 63 using library scripts 22 using profile scripts 21 using REST Web service 57 using scheduled scripts 39 using SOAP Web Service 61 using the included solution database 56 using the interactive MFP emulator with an LDD system 65 using the PrintClass service with forms merge scripts 39

V

version compatibility of workflow solutions 8

Web services 56 workflow solution project creating 18 understanding contents 18 workflow solution projects managing 19 referencing 20 workflow solutions building from the command line 82 creating a workflow solution project 18 developing for previous versions of LDD 64 elements 6

including a component in a workflow solution project 86 settings 6 version compatibility 8